Impossibility of **Distributed Consensus with One Faulty Process** Michael J. Fischer, Nancy A. Lynch, Michael S. Paterson Journal of ACM, 1985

Presented by Jialu Bao on CS 6410, Sept 22. 2022

- Consensus problem:

• Agreement: if two processes decide, they must decide the same operation. • Validity: a process can only decide an operation proposed by some replica.

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- In an asynchronous system:
 - To tolerate f crash failures, we need at least 2f + 1 processes.
 - Paxos meets the 2f + 1 lower bound.
 - To tolerate f byzantine failures, we need at least 3f + 1 processes.
 - We saw a protocol that works with 5f + 1 processes.

- Consensus problem: + Termination?
 - Agreement: if two processes decide, they must decide the same operation.
 - Validity: a process can only decide an operation proposed by some replica.
- In an asynchronous system:
 - To tolerate f crash failures, we need at least ?

processes.

This Paper

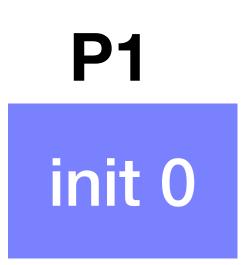
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Impossible!

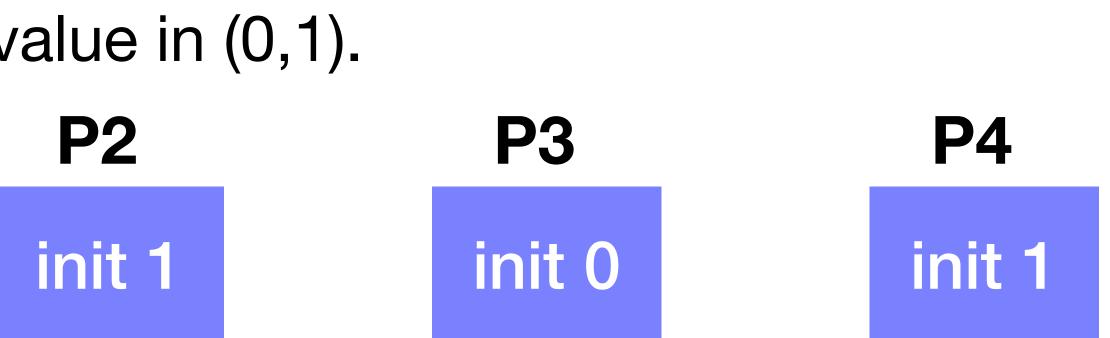
processes.

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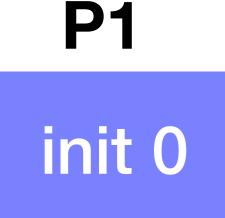


Processes

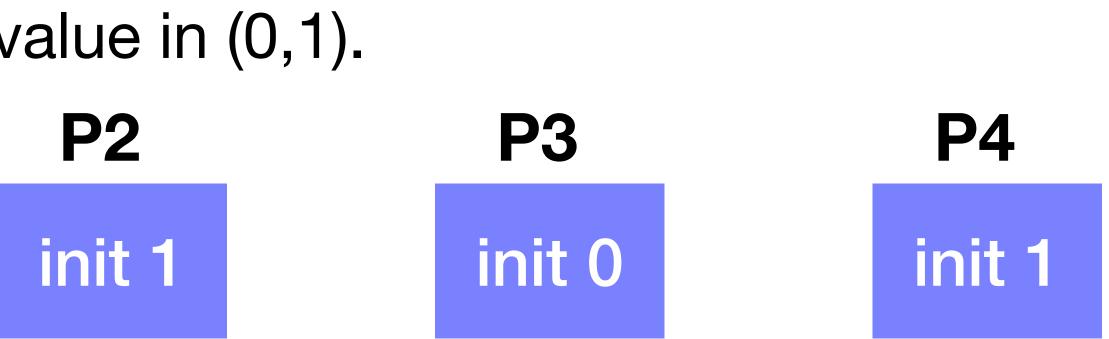


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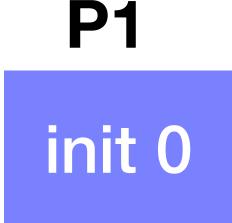


• One process may die (stop entirely) at some point.

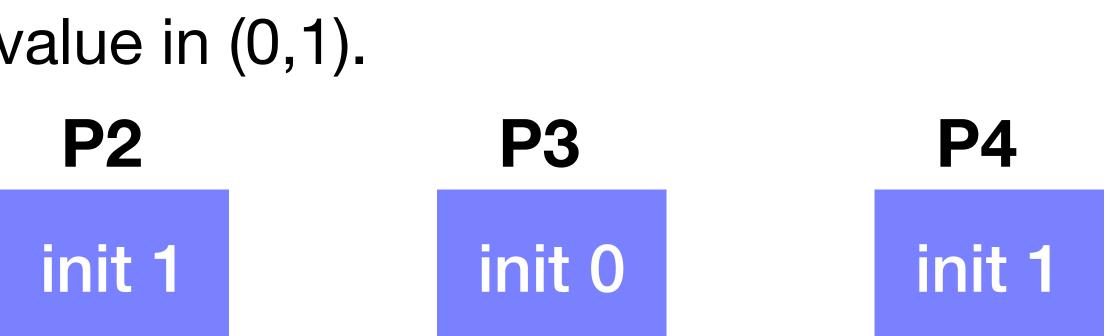


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Processes

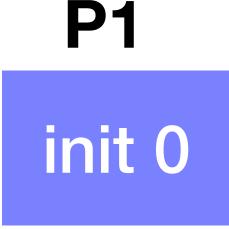


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- A non-faulty process may decide on a value in (0, 1).



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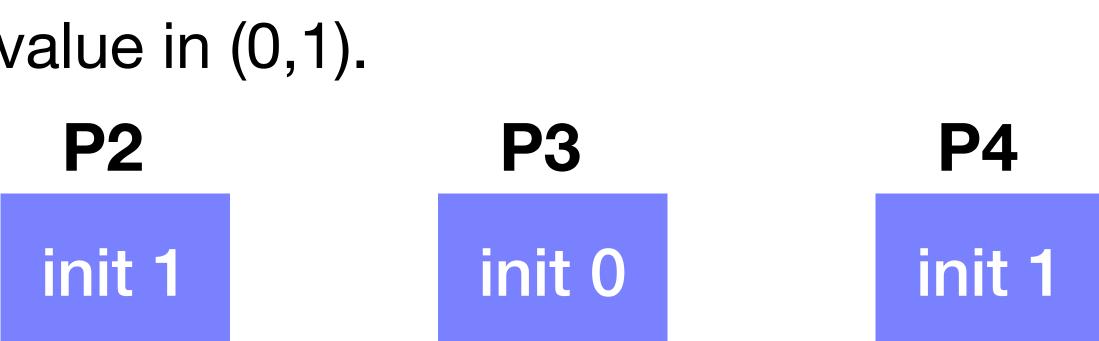




- One process may die (stop entirely) at some point.
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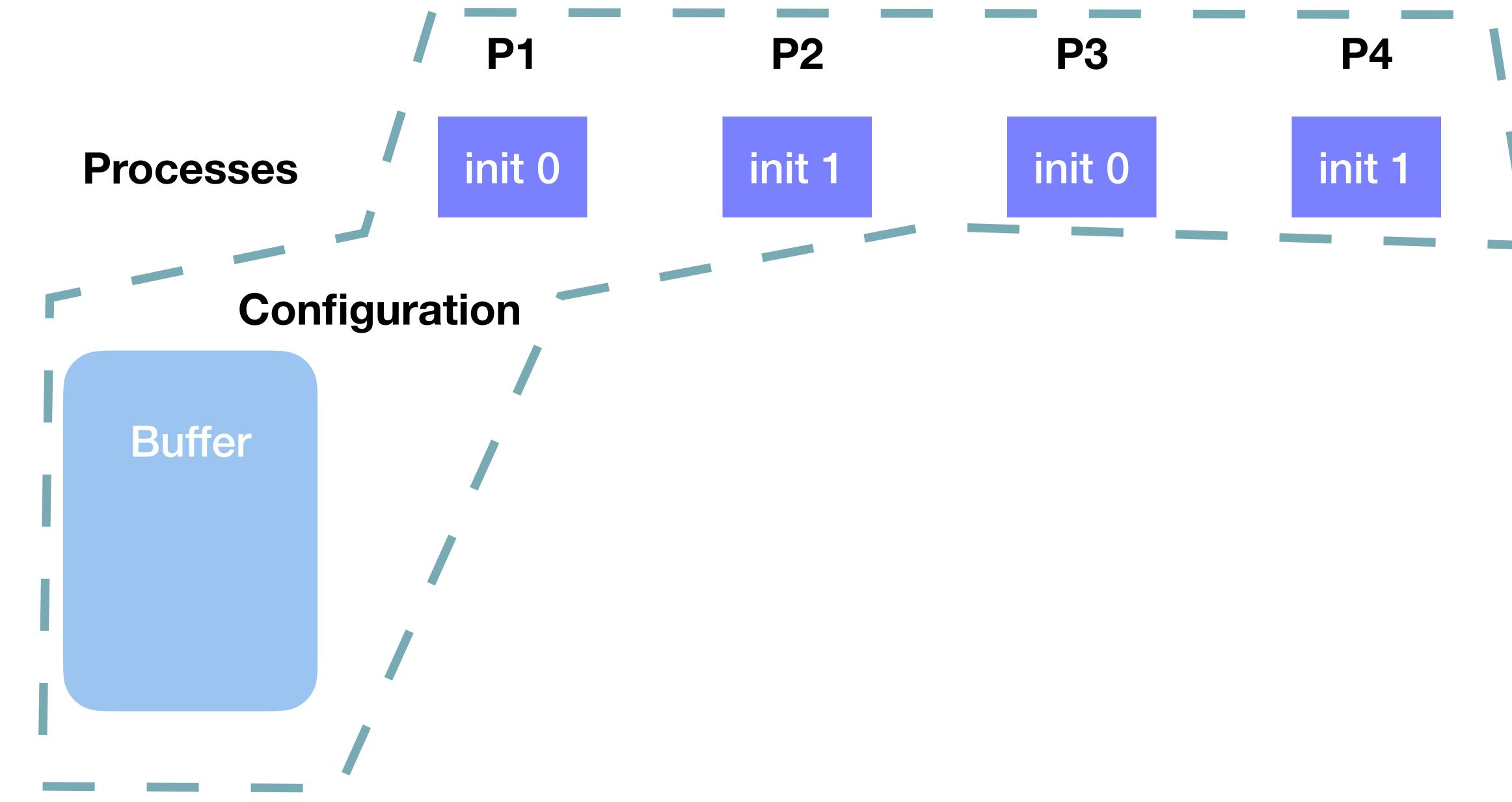
init 1 dec 1 init 0 dec 1

init 1 dec ?

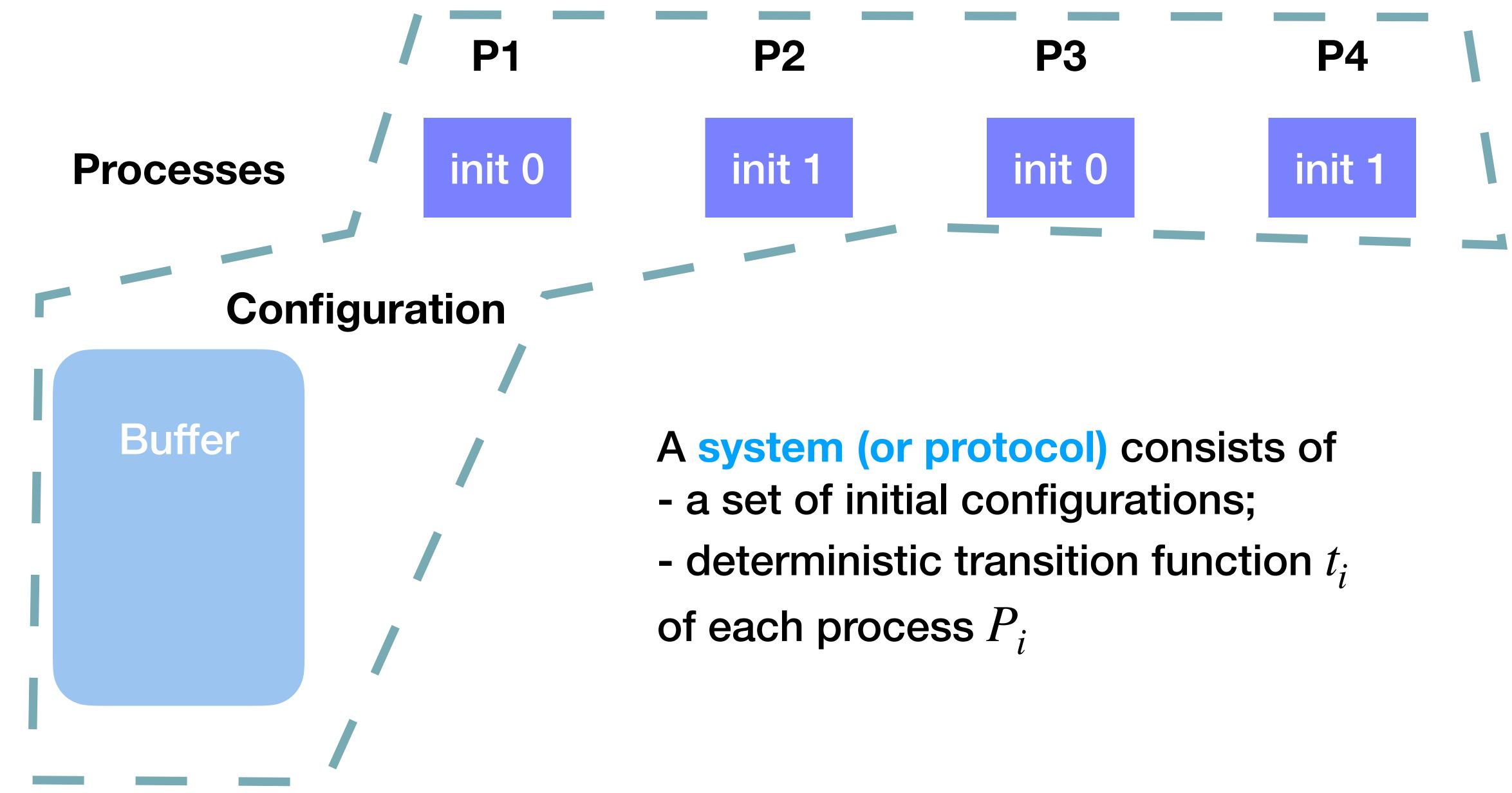
Processes

init 0









Processes

Buffer

init 0



Processes

Buffer

Schedule

init 0



Processes

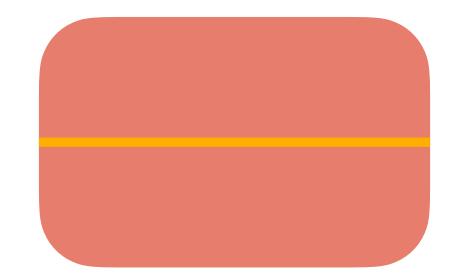
Buffer

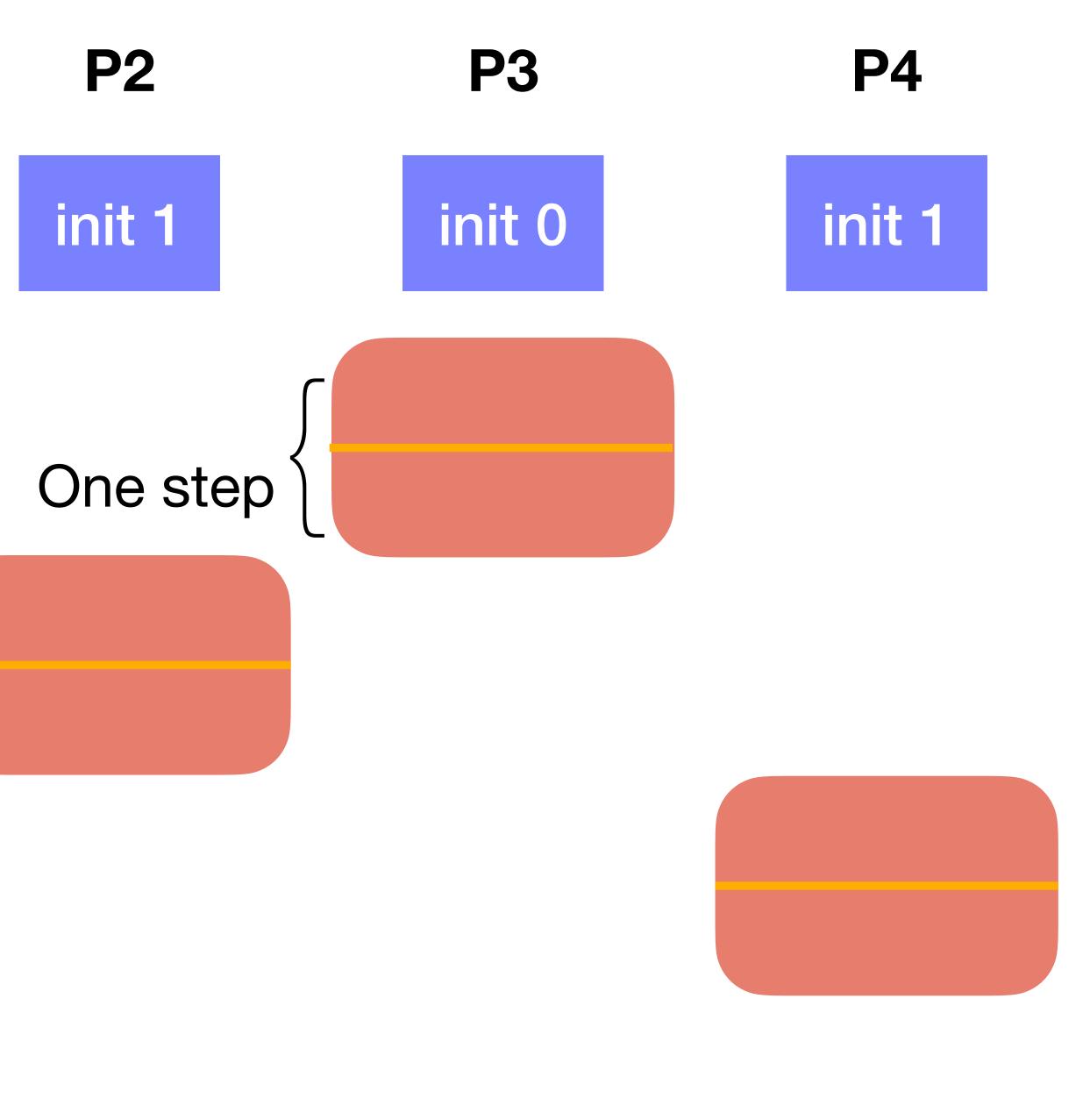
Schedule



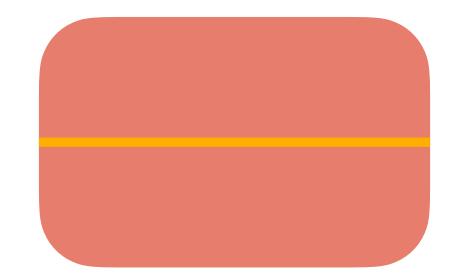
P2	P3	P4	
init 1	init 0	init 1	

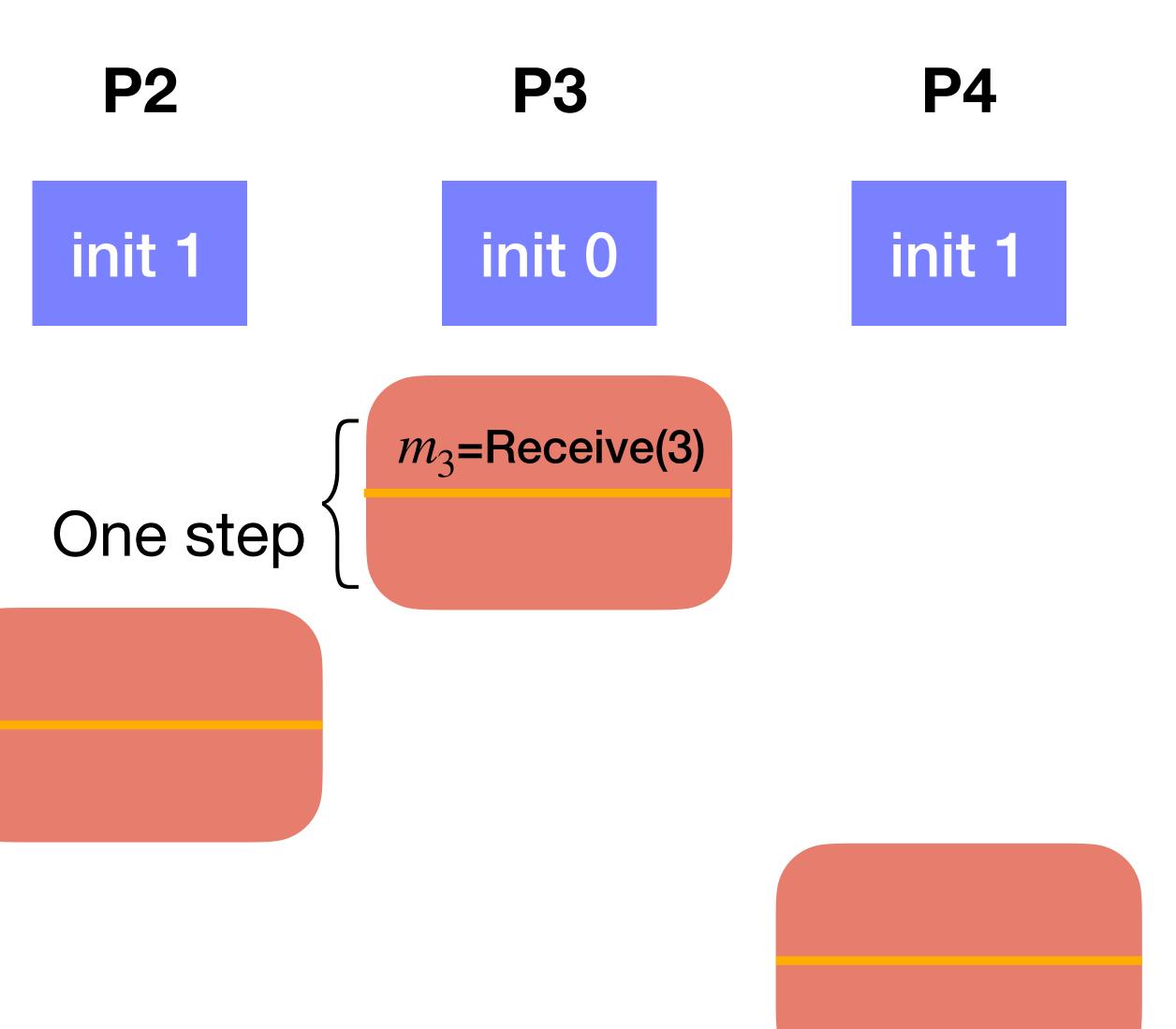
Processes



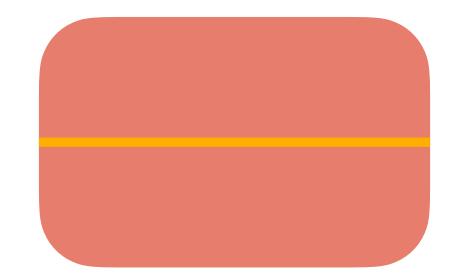


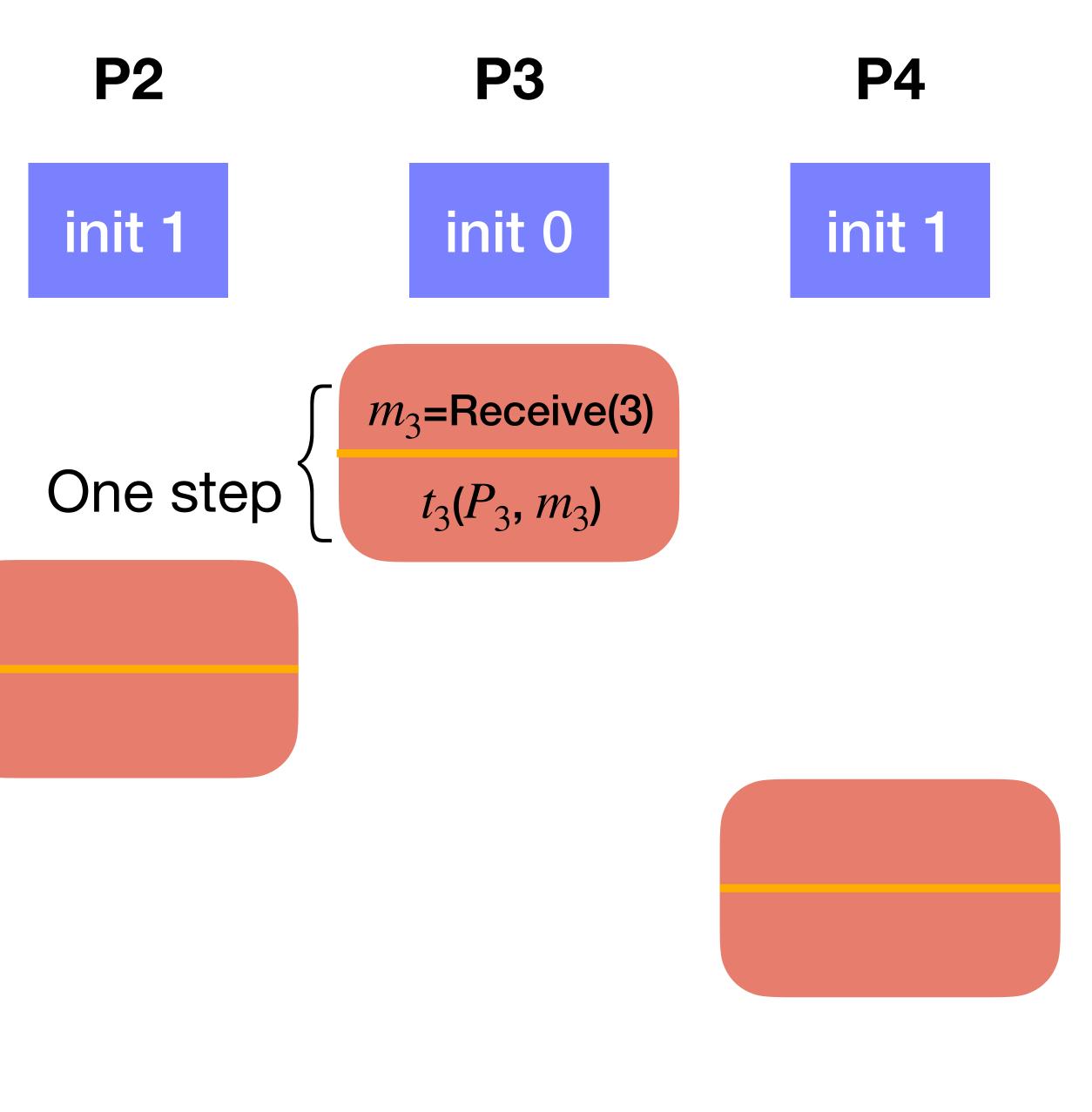
Processes



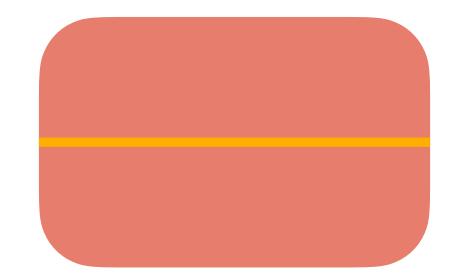


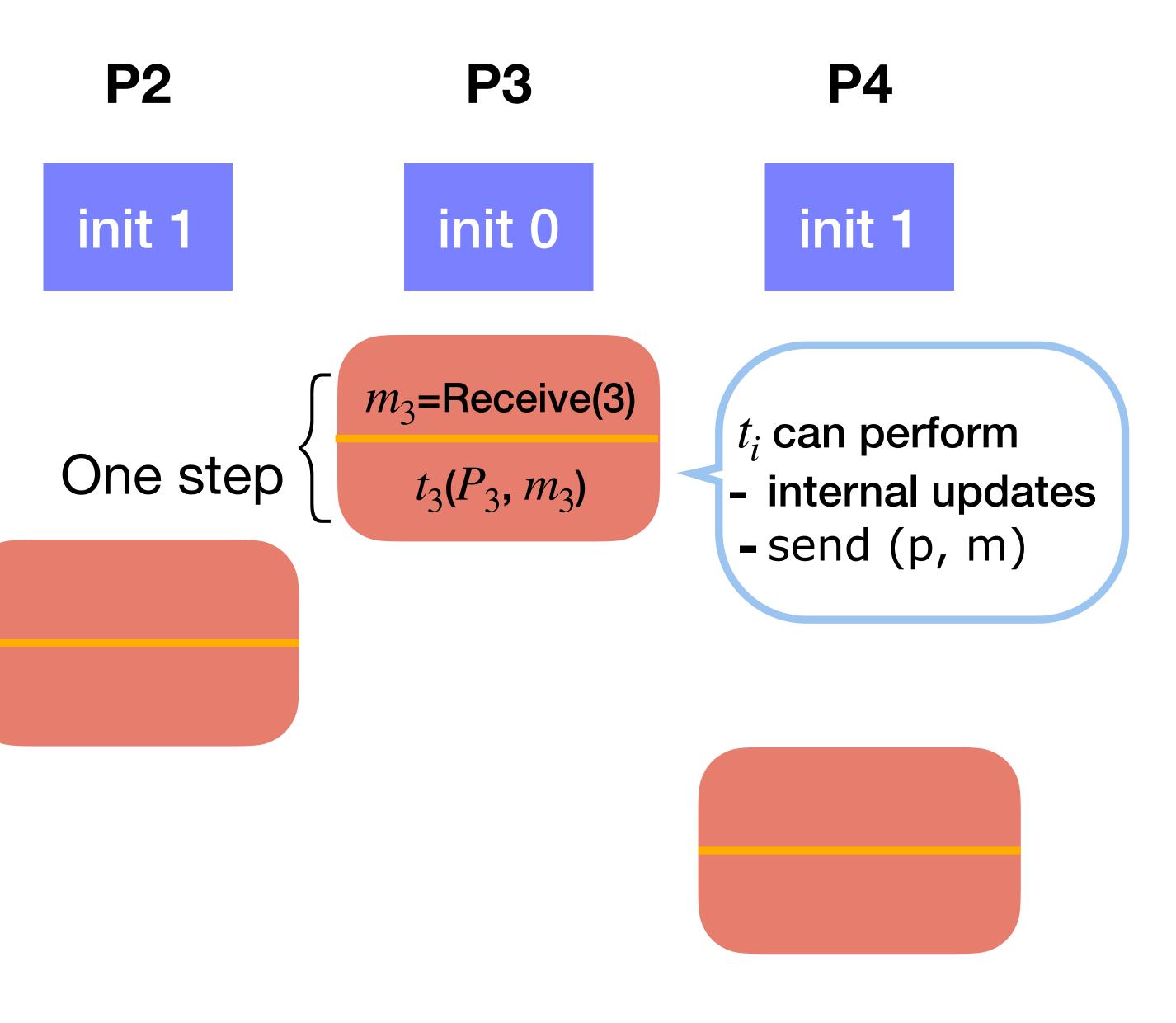
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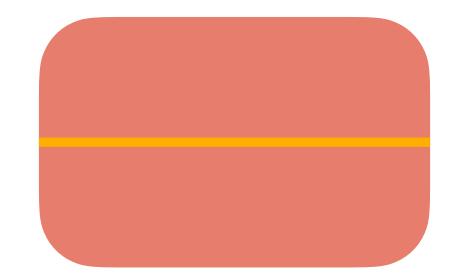


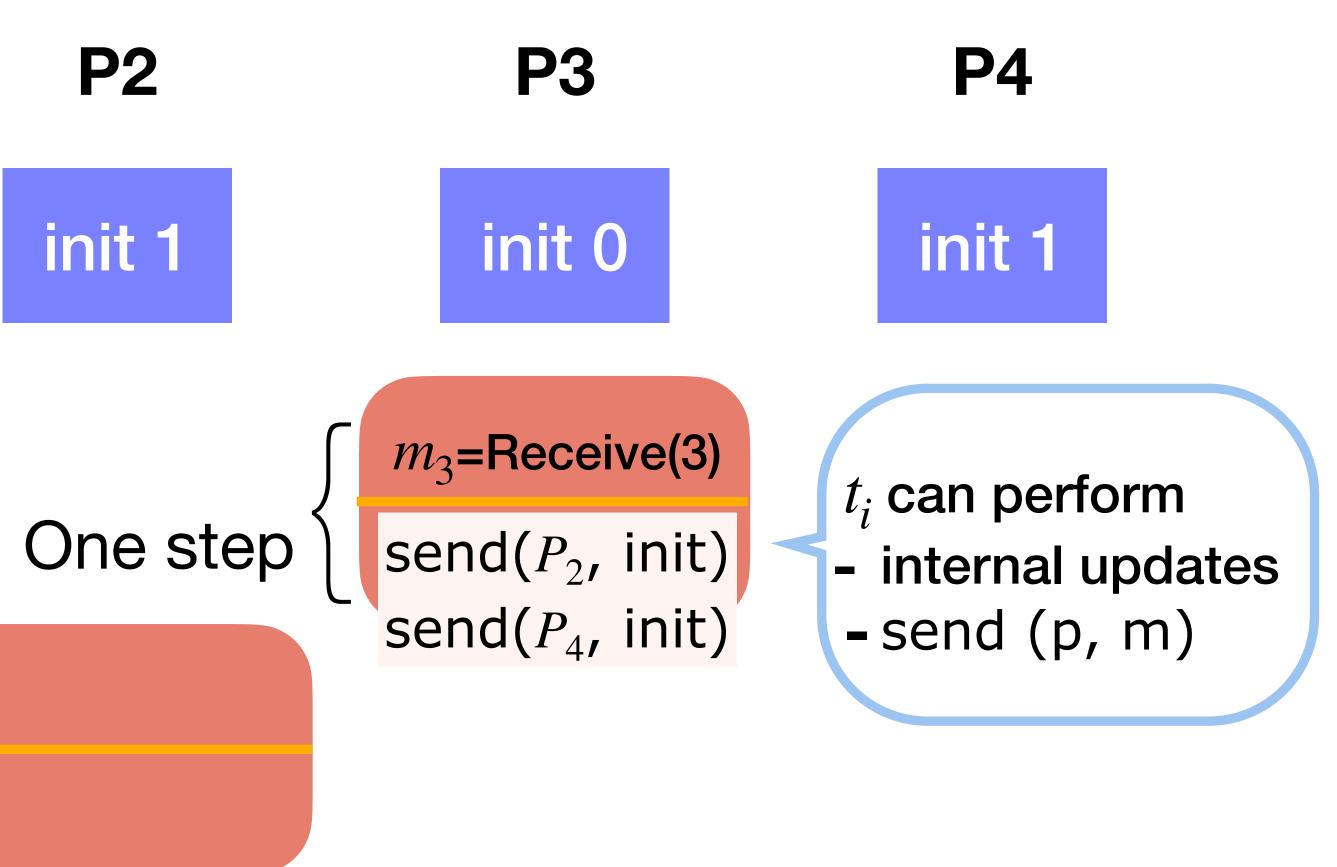
Processes





Processes



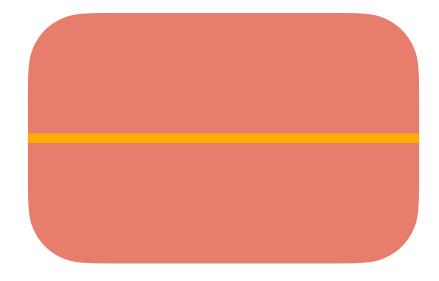


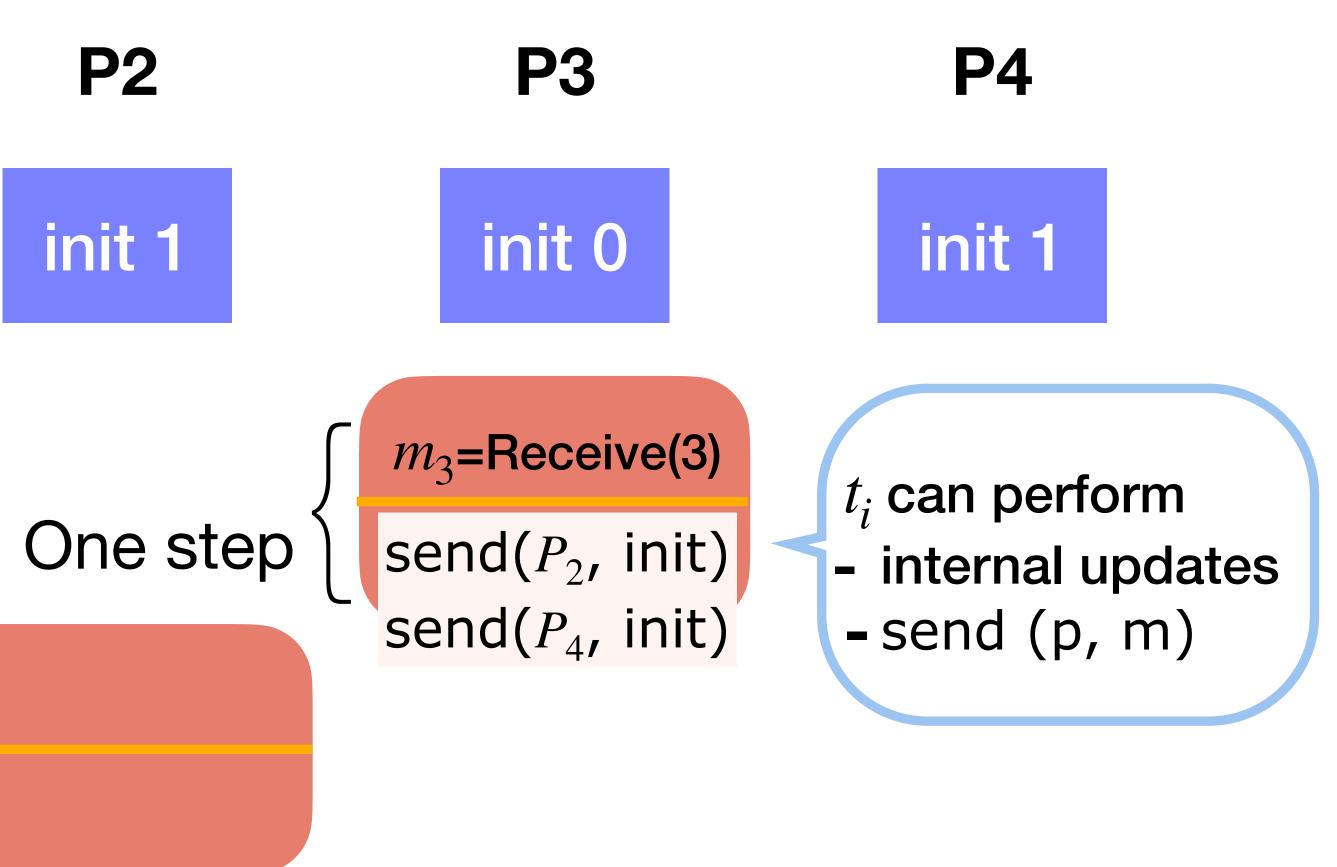


Processes

Buffer (*P*₂, 0) (*P*₄, 0)

send (p, m) achieved by putting (p, m) in buffer

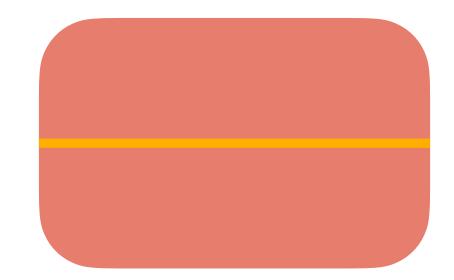




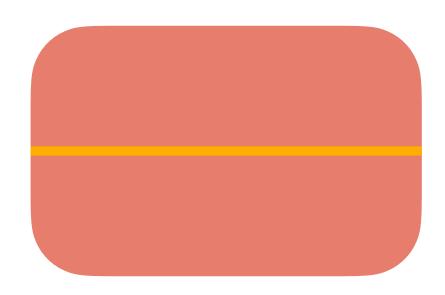


Processes

Buffer (*P*₂, 0) (*P*₄, 0)



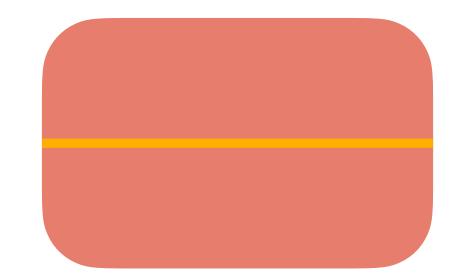
P2	P3
init 1	init O
	m_3 =Receive(3)
	<pre>send(P₂, init) send(P₄, init)</pre>

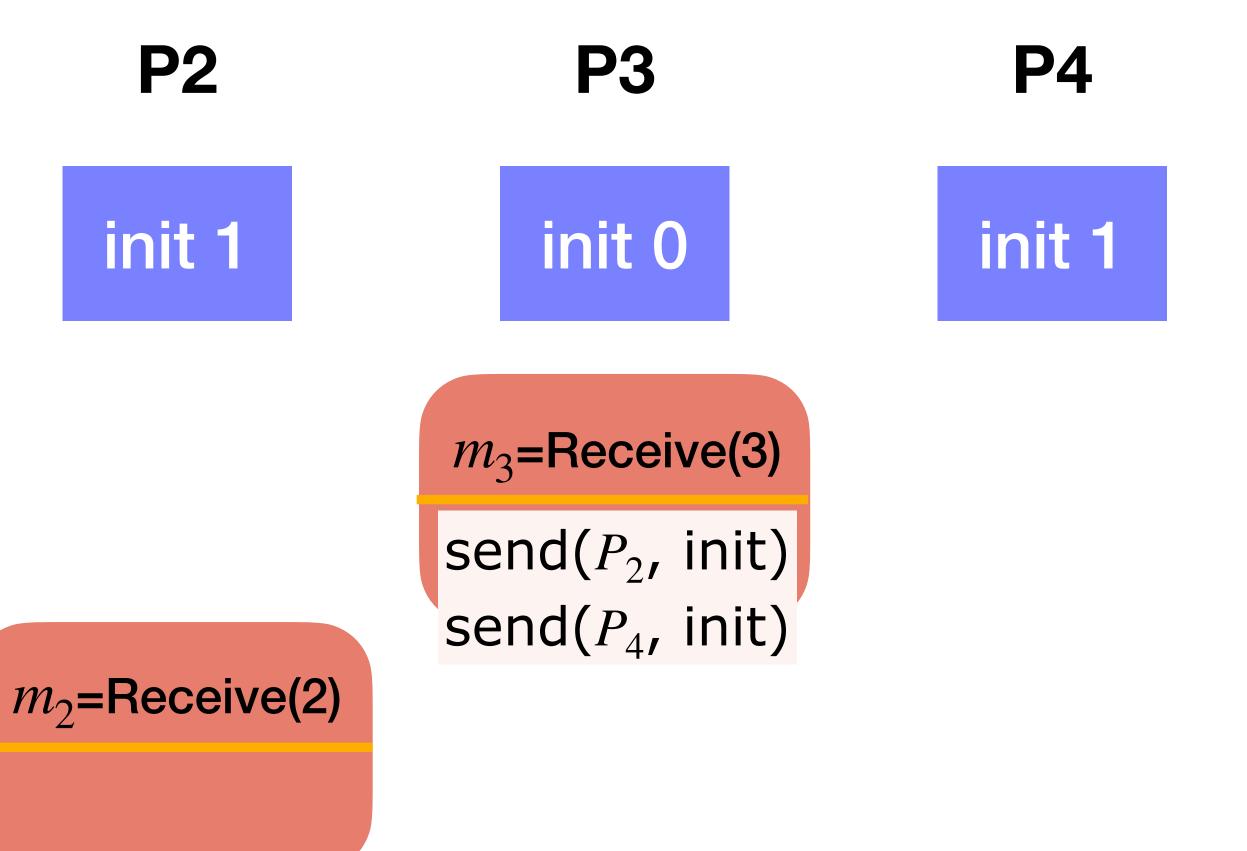


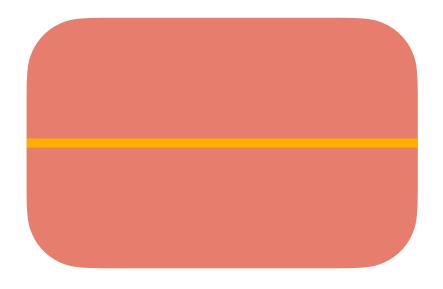
P4

Processes

Buffer (*P*₂, 0) (P₄, 0)





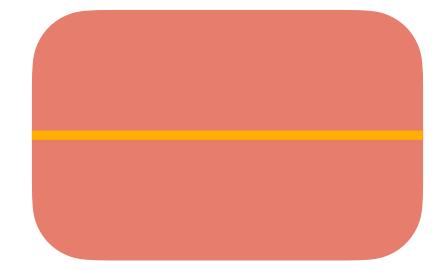


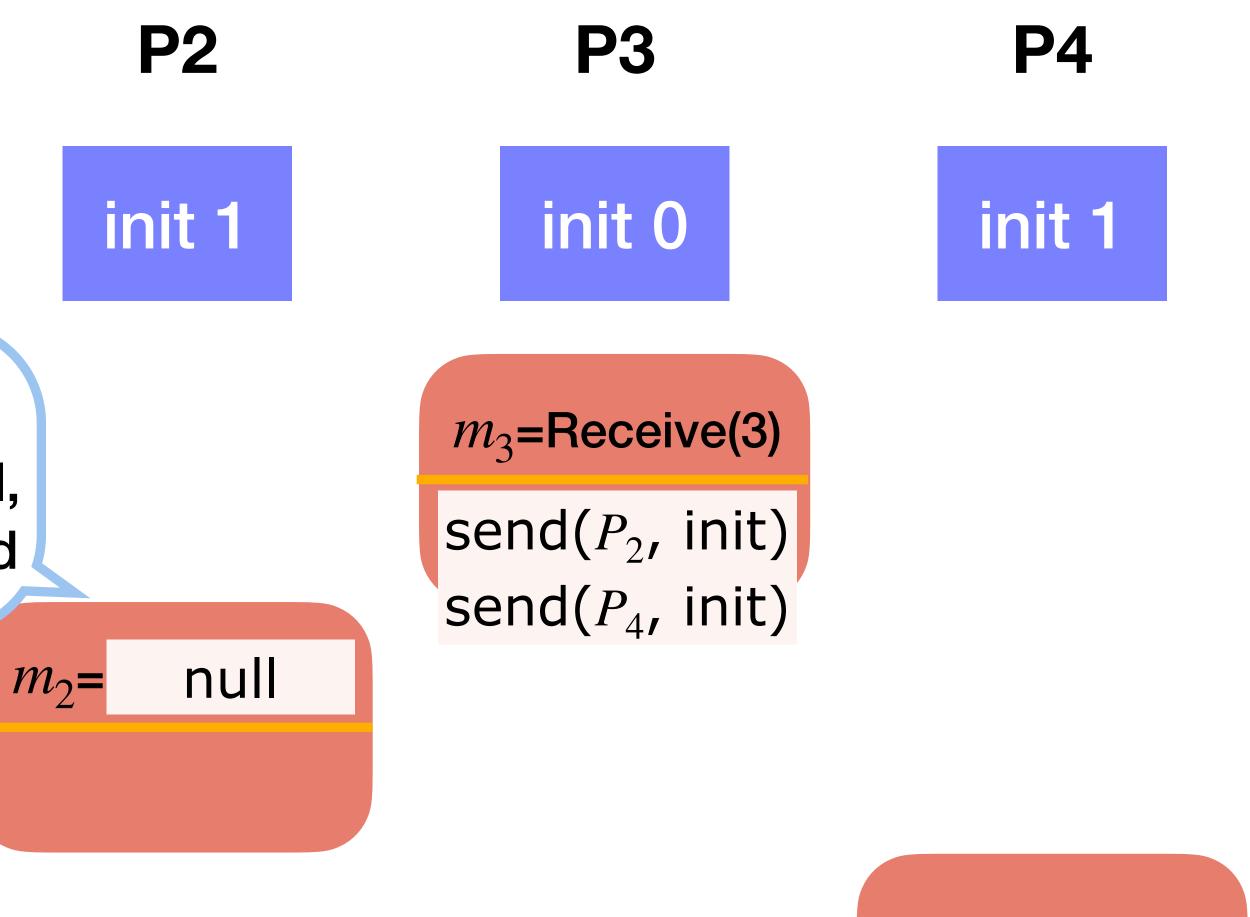
Processes

init 0

Buffer (*P*₂, 0) (*P*₄, 0)

Message delayed: Receive(*i*) returns null, and buffer unchanged



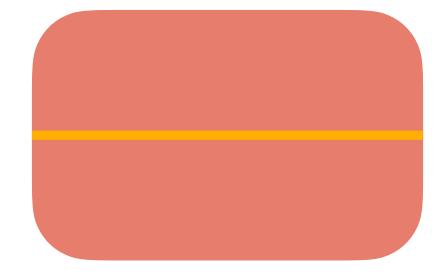


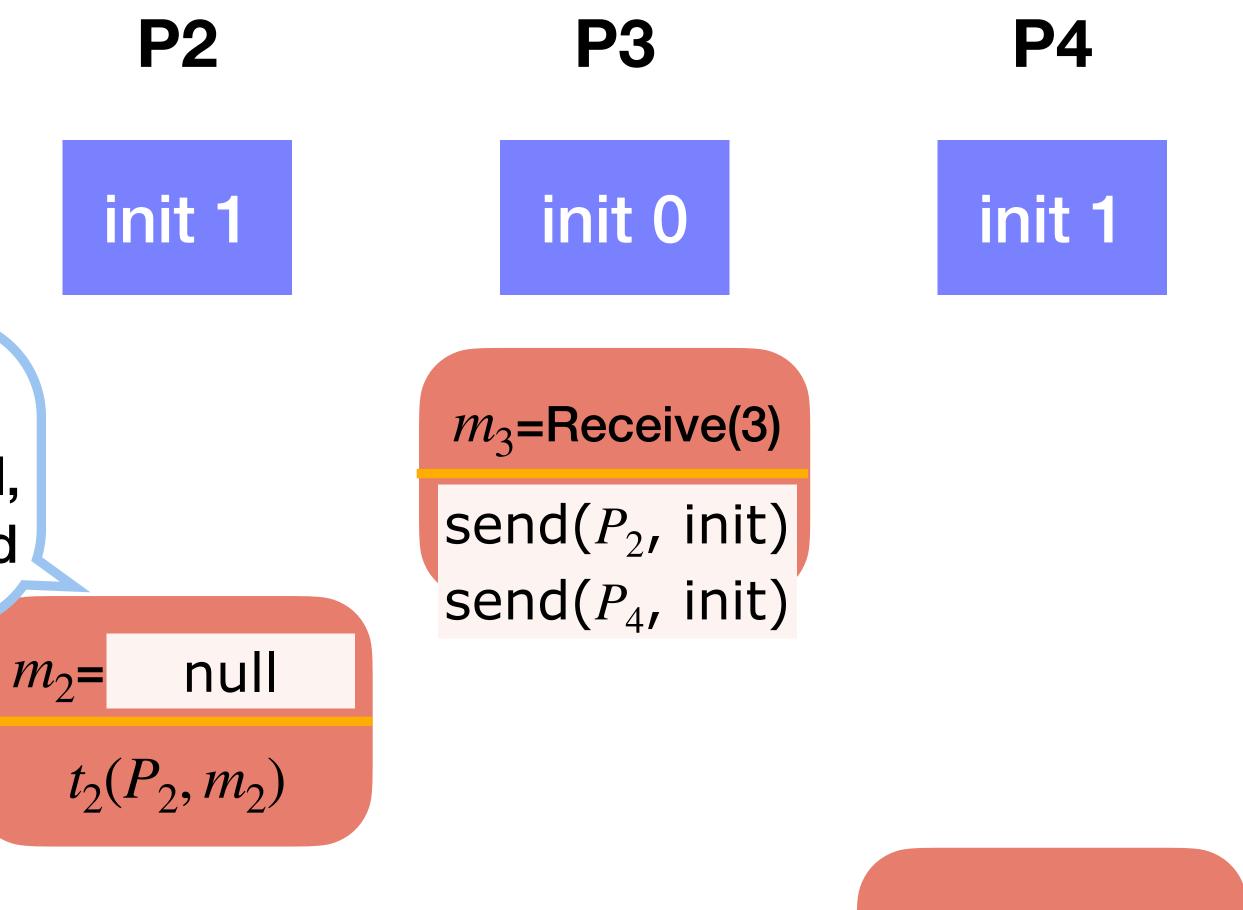
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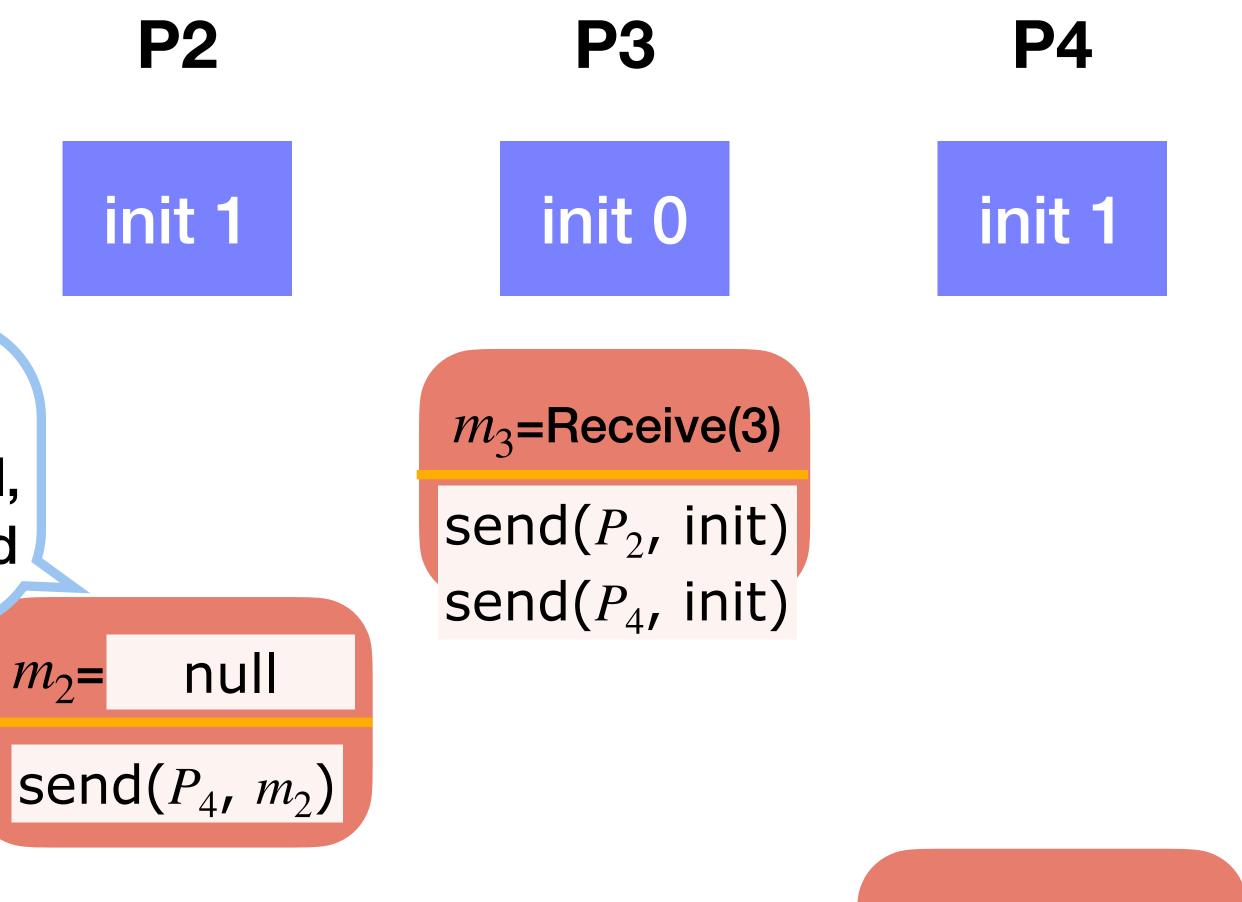


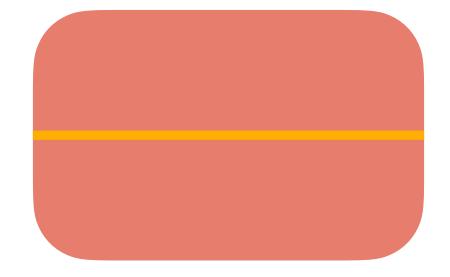
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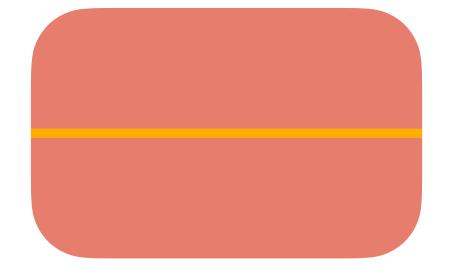


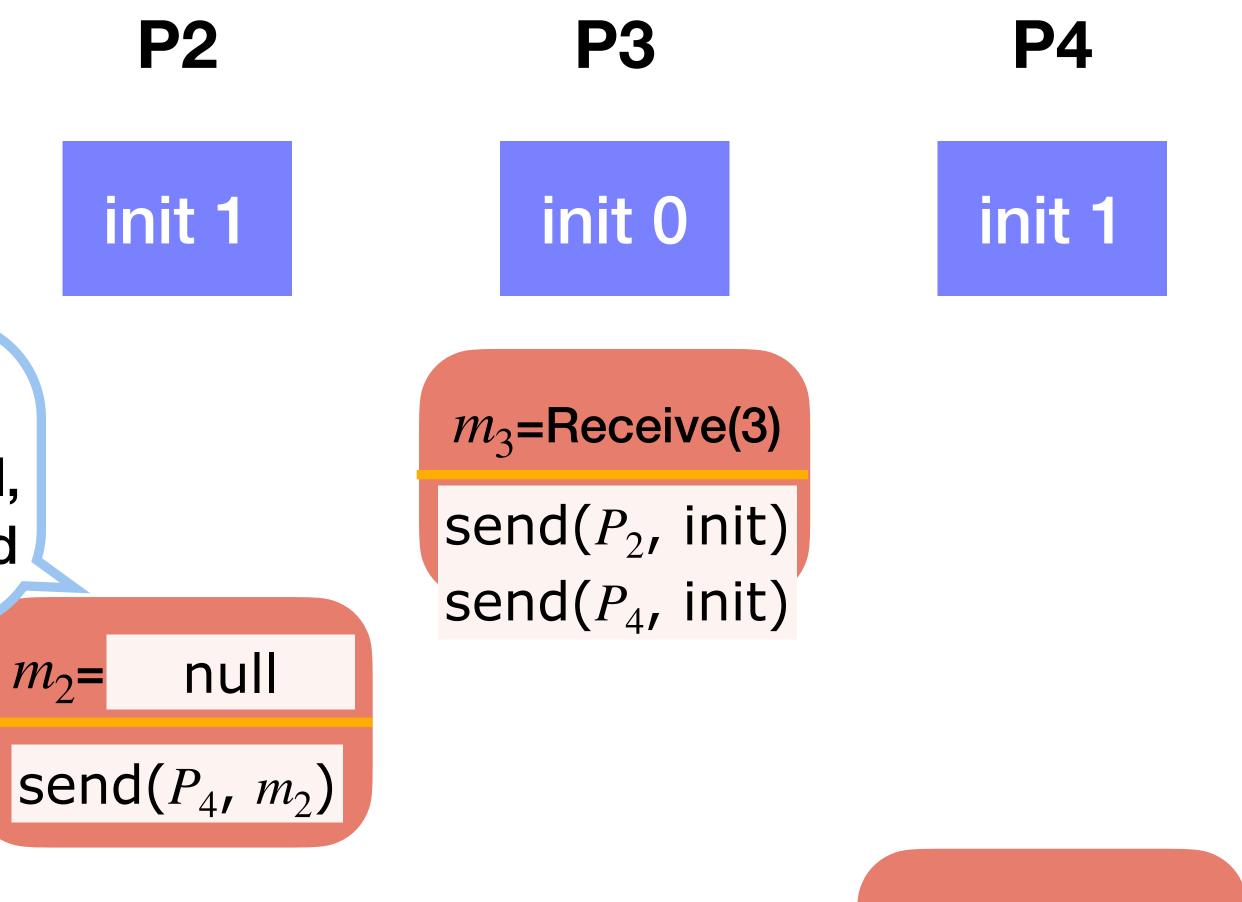
Processes

init 0

Buffer (*P*₂, 0) (*P*₄, 0) (P_4, null)

Message delayed: Receive(*i*) returns null, and buffer unchanged





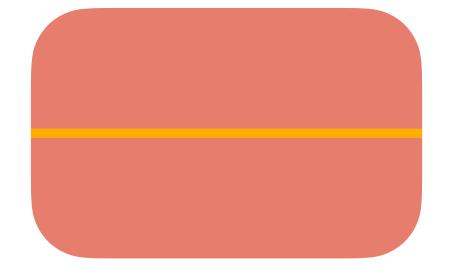


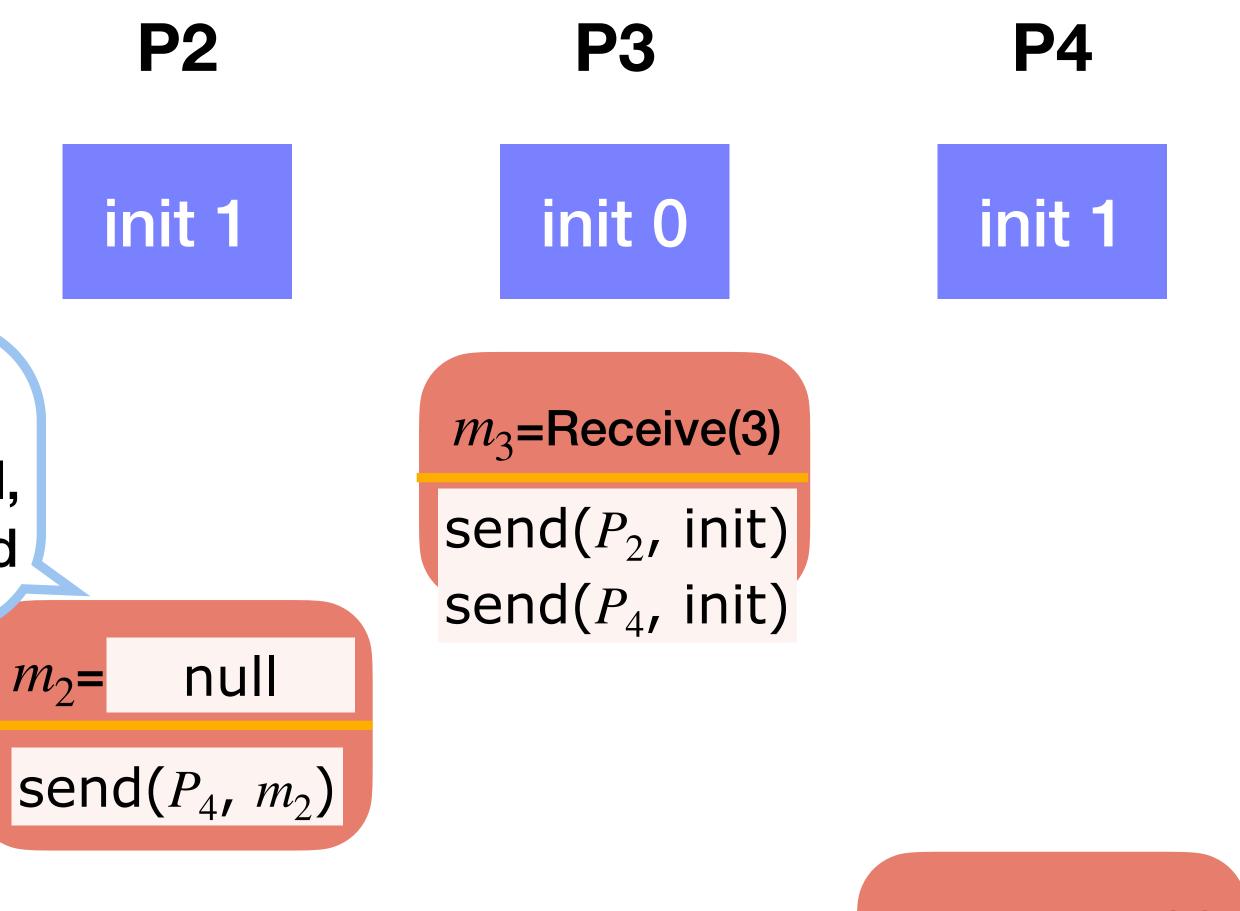
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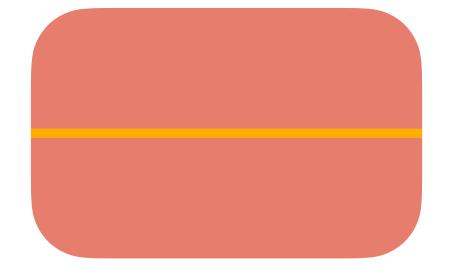


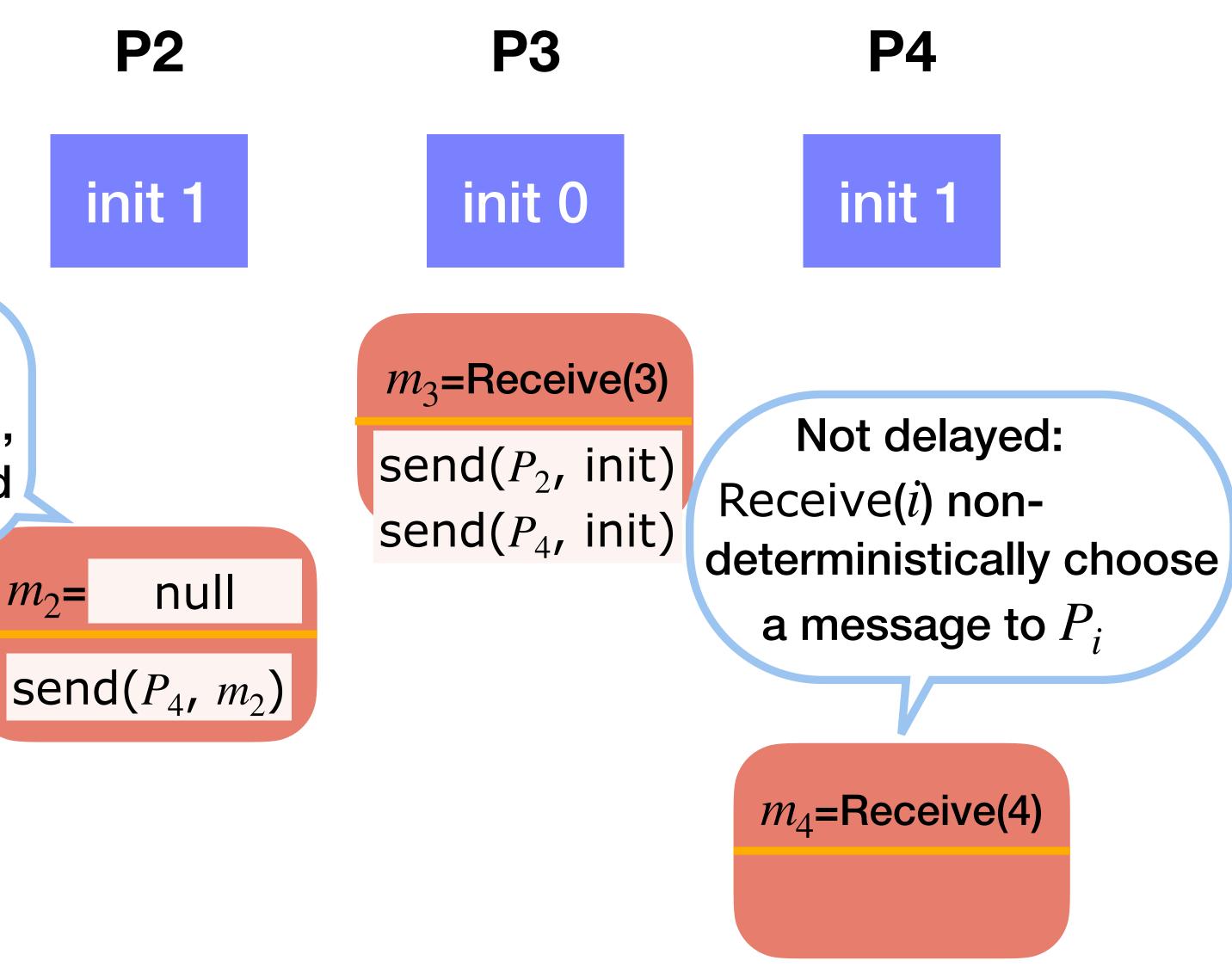
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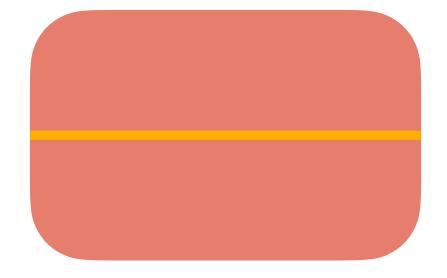
Processes

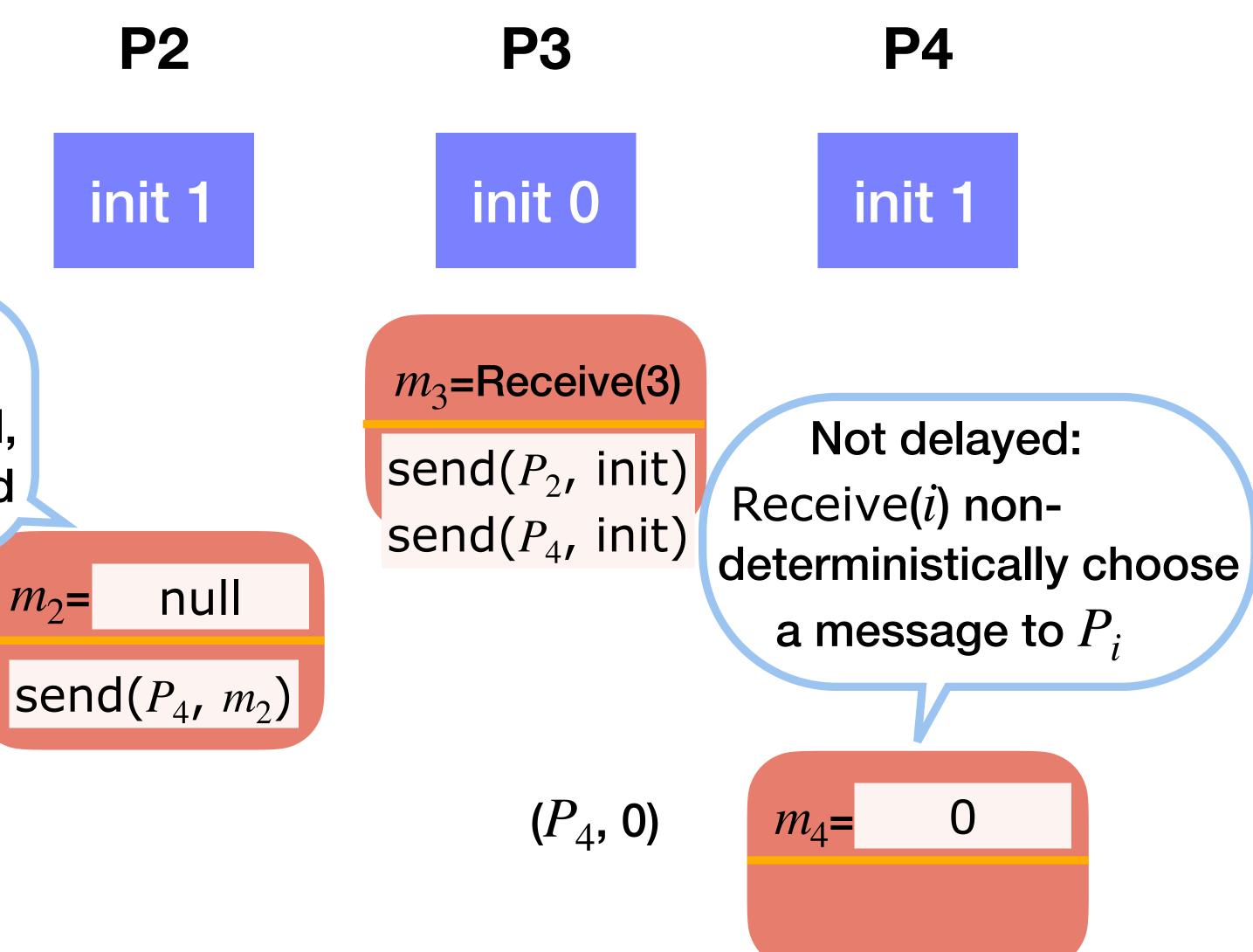
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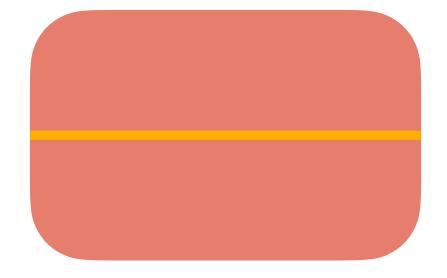
Processes

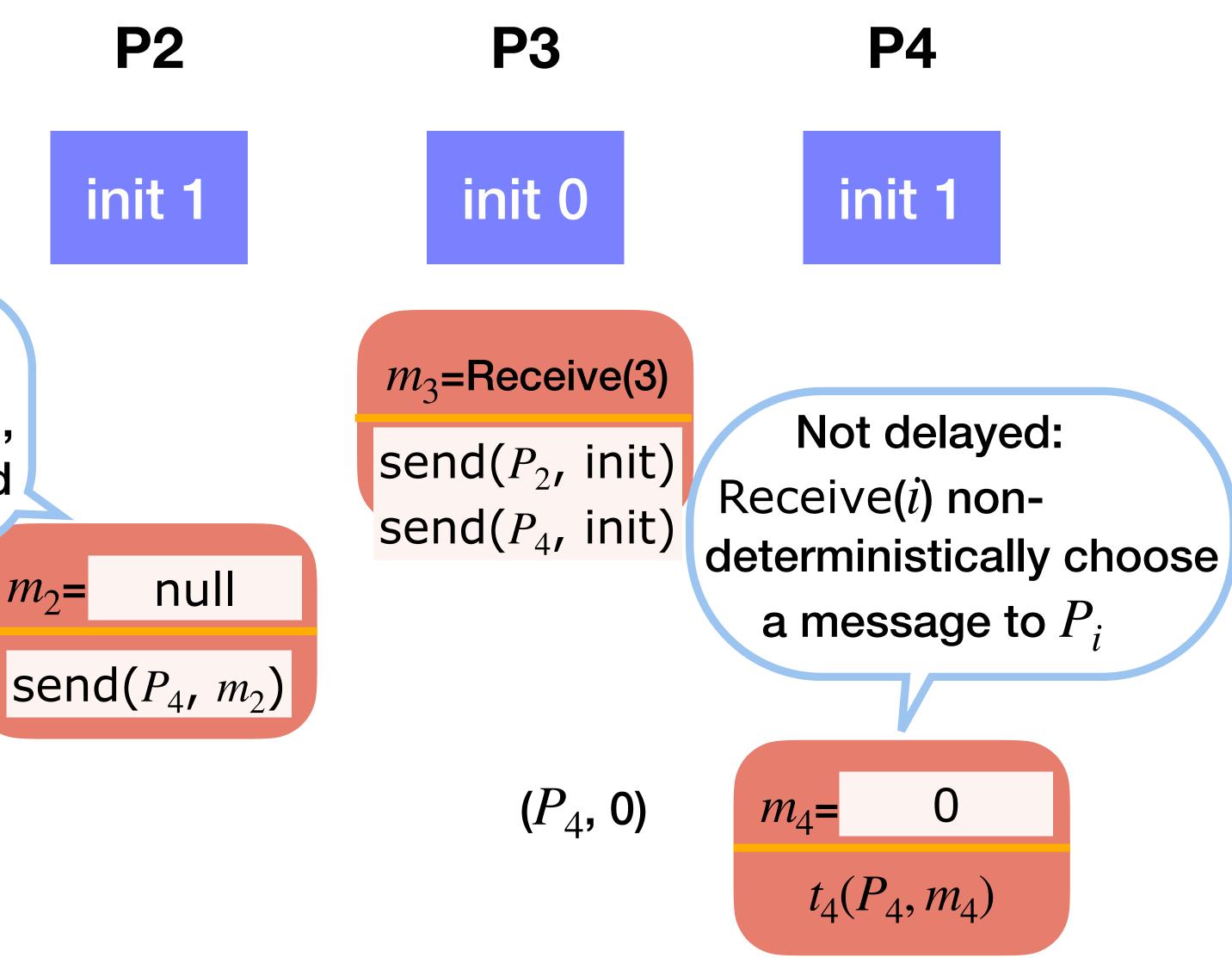
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Processes

init 0

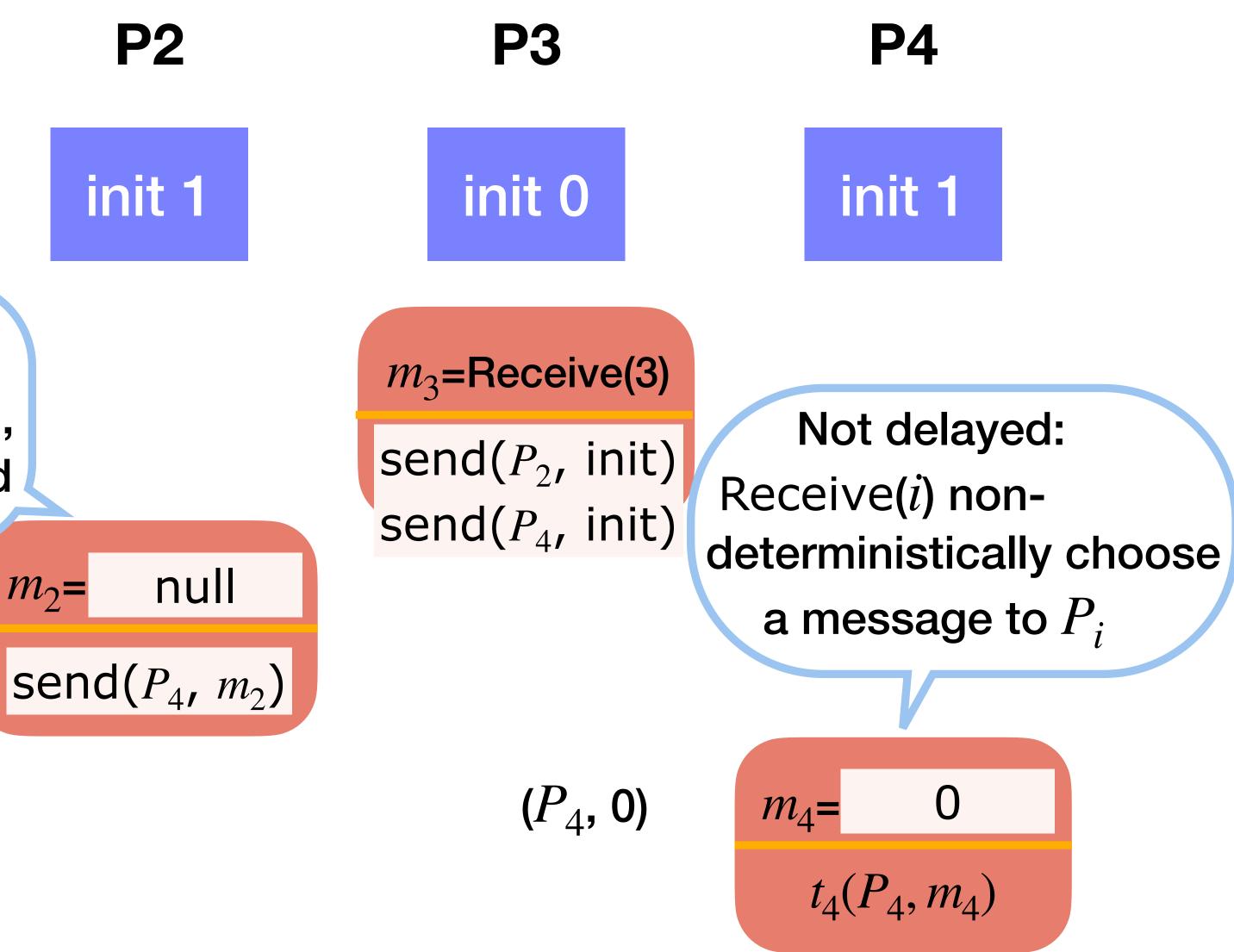
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 m_1 =Receive(1)



P1

Processes

init 0

Buffer (*P*₂, 0)

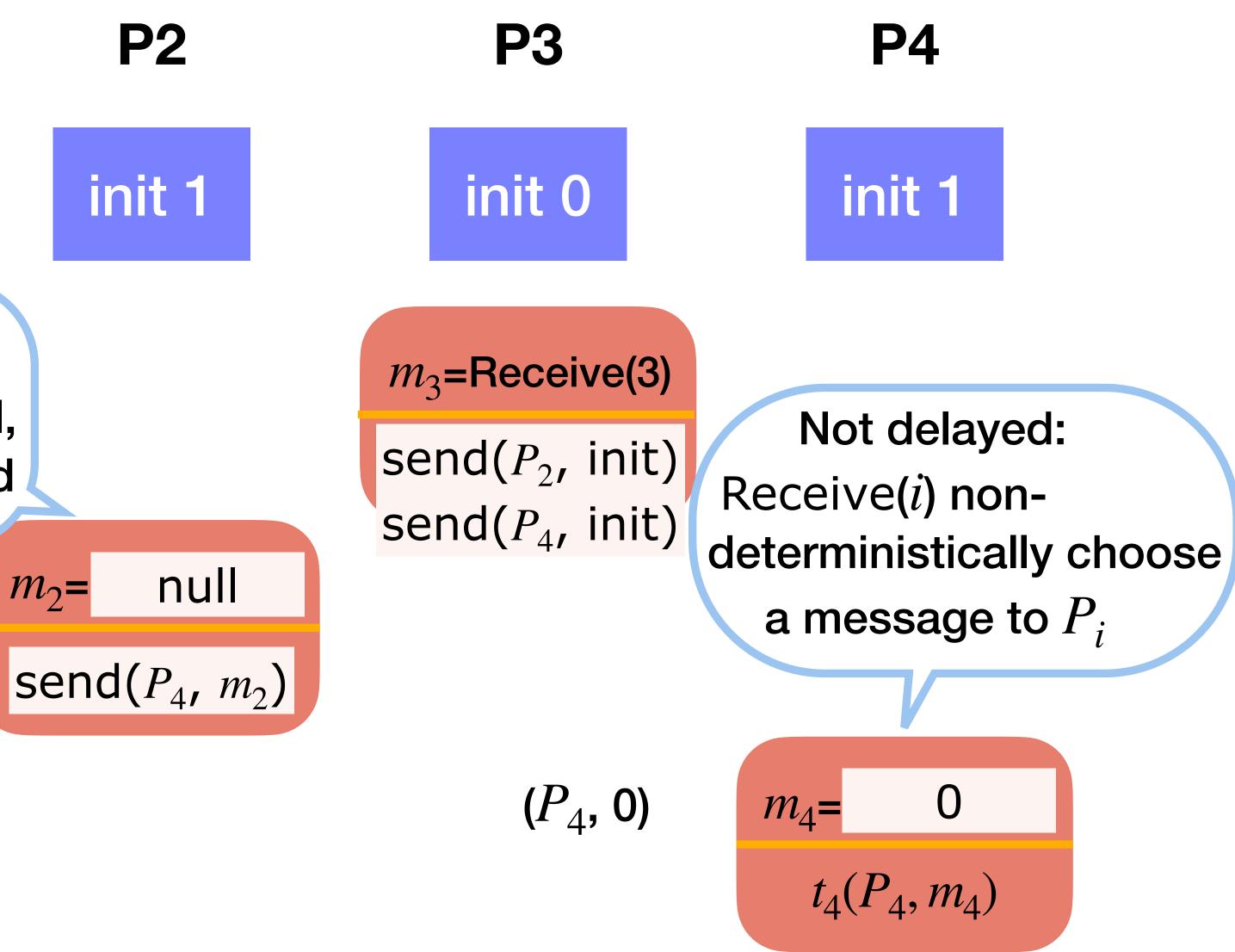
(P_4, null)

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 m_1 =Receive(1)

 $t_1(P_1, m_1)$



P1

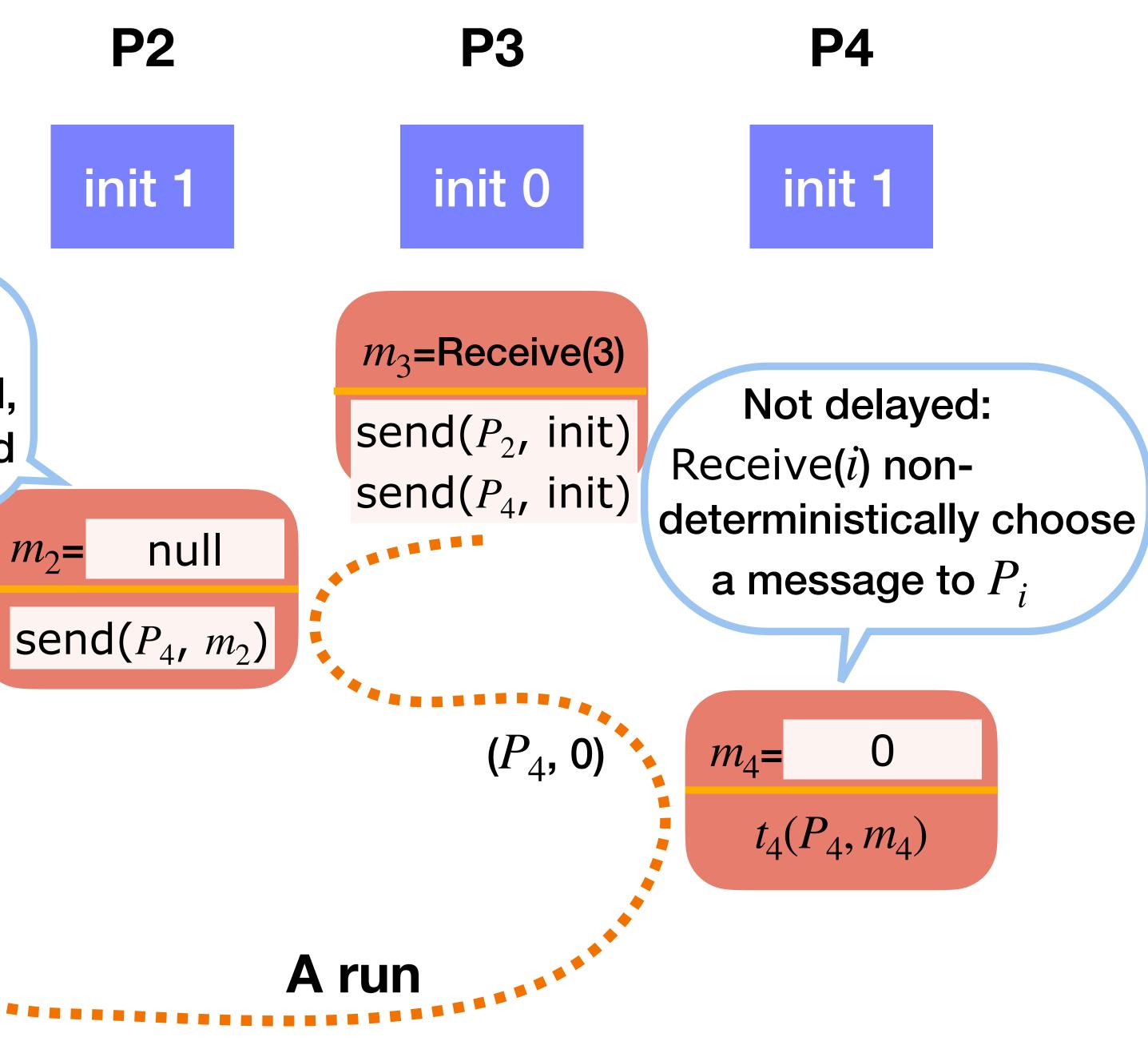
Processes

init 0

Buffer $(P_2, 0)$

(P_4, null)

Message delayed: Receive(*i*) returns null, and buffer unchanged



m_1 =Receive(1)

 $t_1(P_1, m_1)$

• C' is accessible in a system P if C' is reachable from an initial configuration C in P.

- processes are eventually delivered.

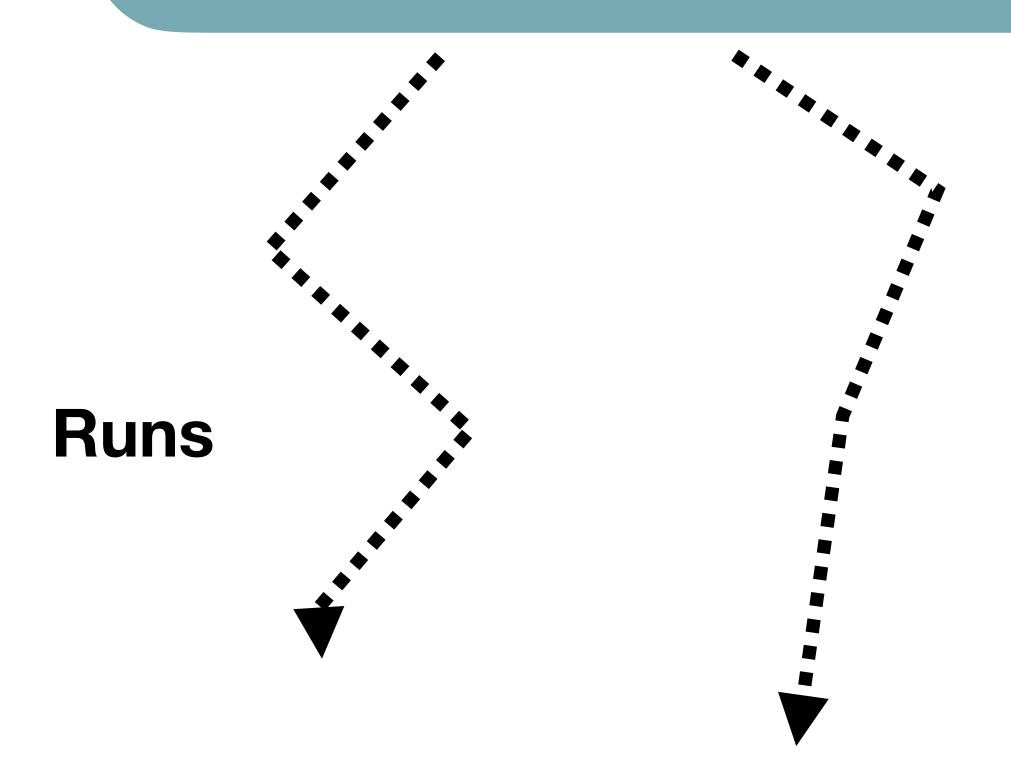
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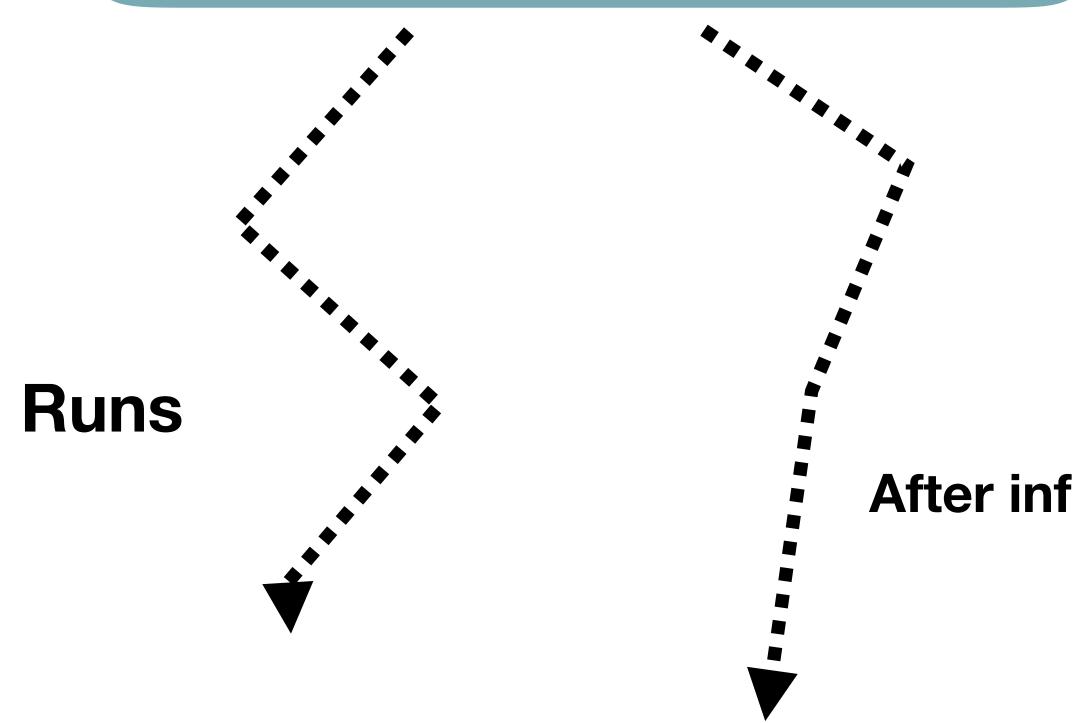
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- A run is **admissible** if ≤ 1 process is faulty and all messages sent to non-faulty processes are eventually delivered.
- A system P is total correct in spite of one fault if **Termination:** in any admissible run, some processes eventually make decisions.
 - Agreement: in any accessible configuration, all decided processes agree.

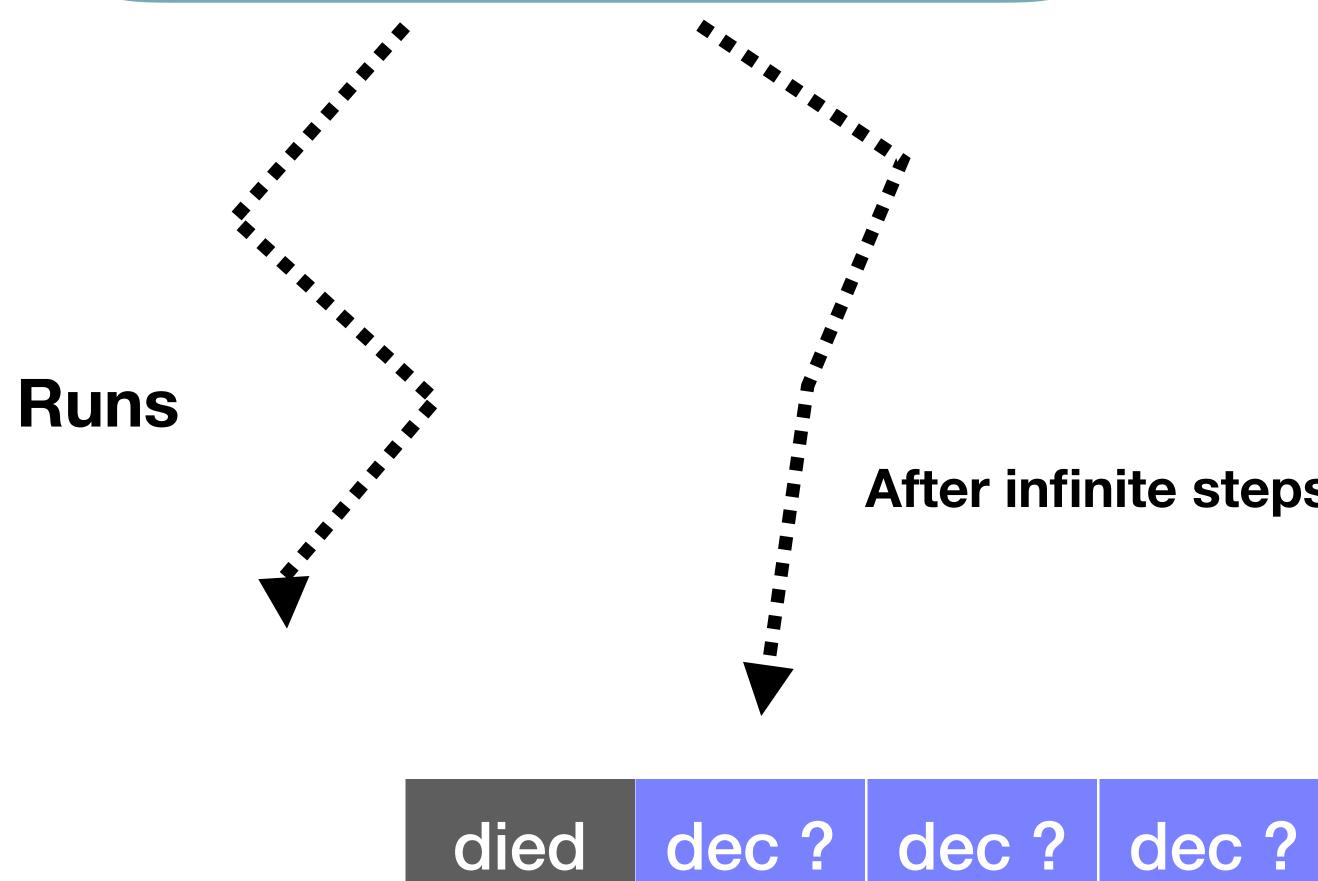
- C' is accessible in a system P if C' is reachable from an initial configuration C in P.
- A run is **admissible** if ≤ 1 process is faulty and all messages sent to non-faulty processes are eventually delivered.
- A system *P* is total correct in spite of one fault if **Termination:** in any admissible run, some processes eventually make decisions. Agreement: in any accessible configuration, all decided processes agree. **Non-trivial**: For $i \in \{0,1\}$, exists an accessible configuration in P that agrees on i.



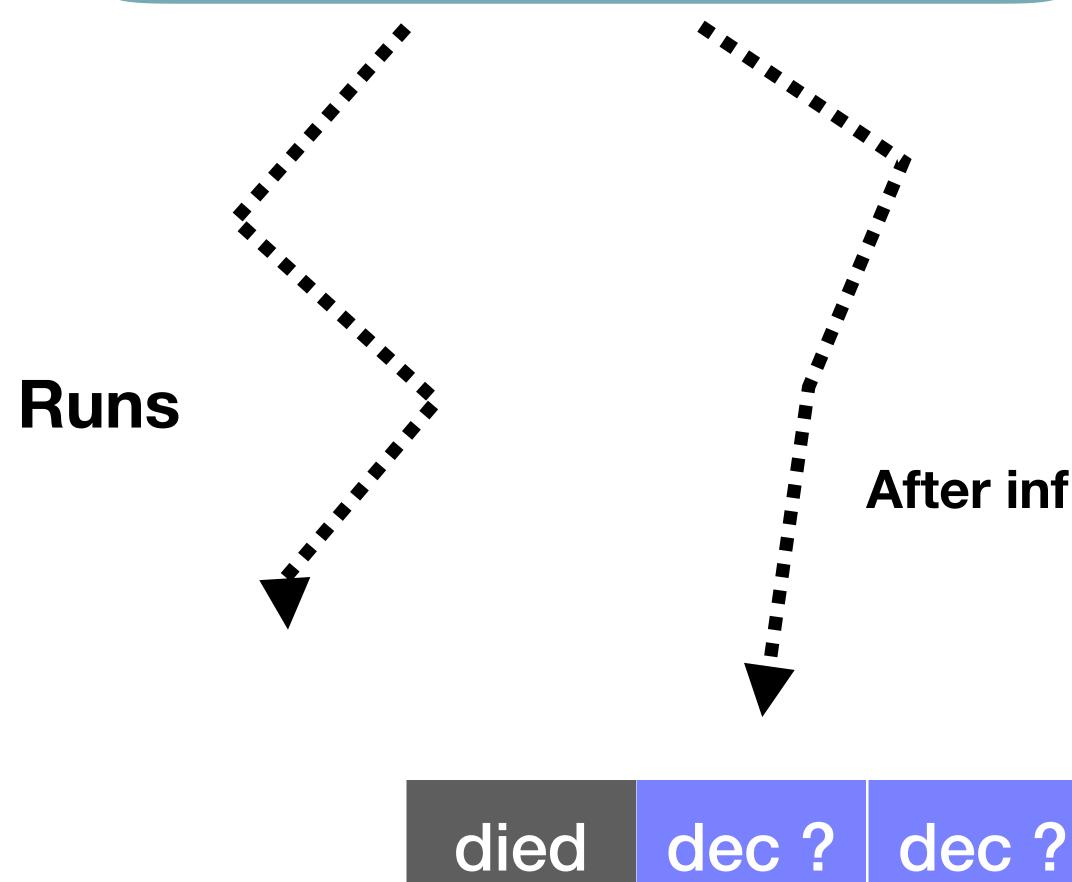




After infinite steps



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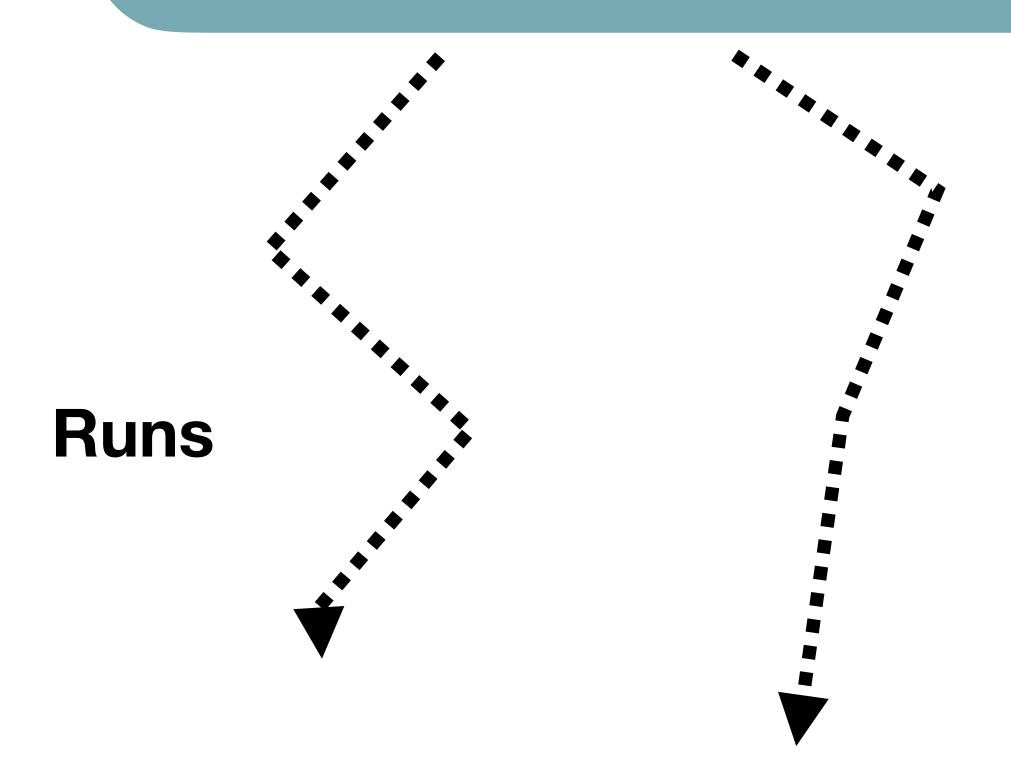




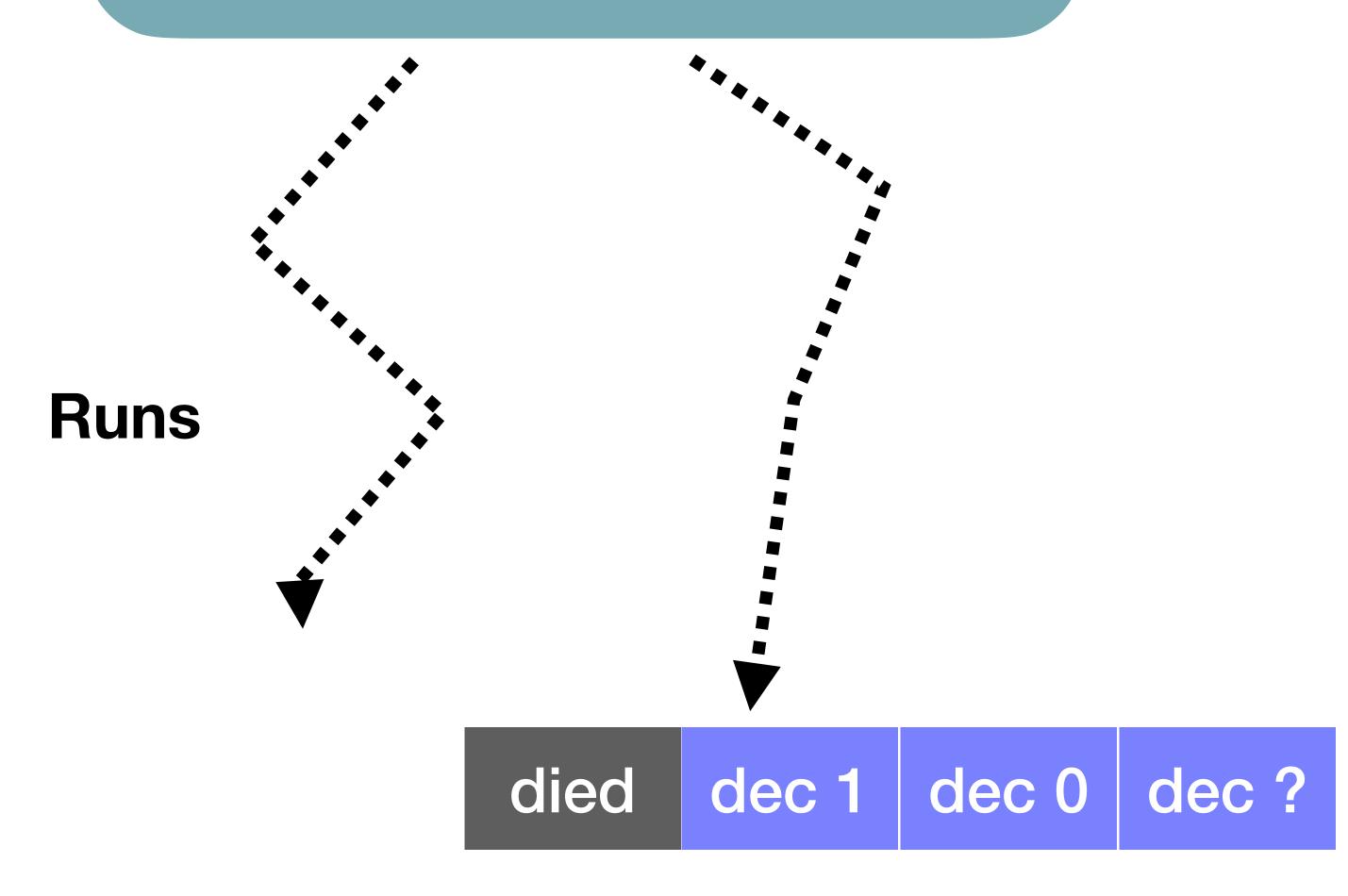
After infinite steps

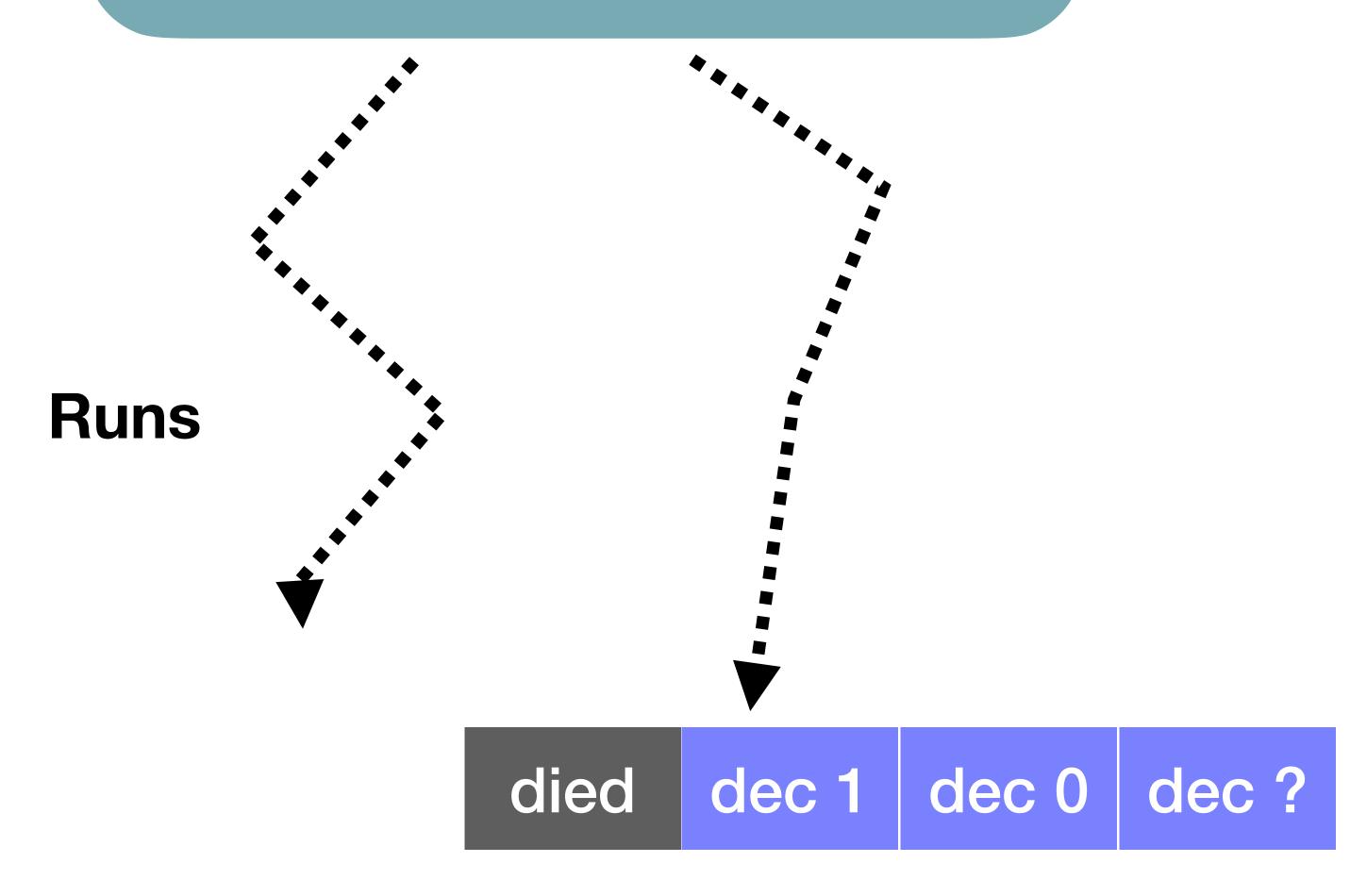
Violates Termination





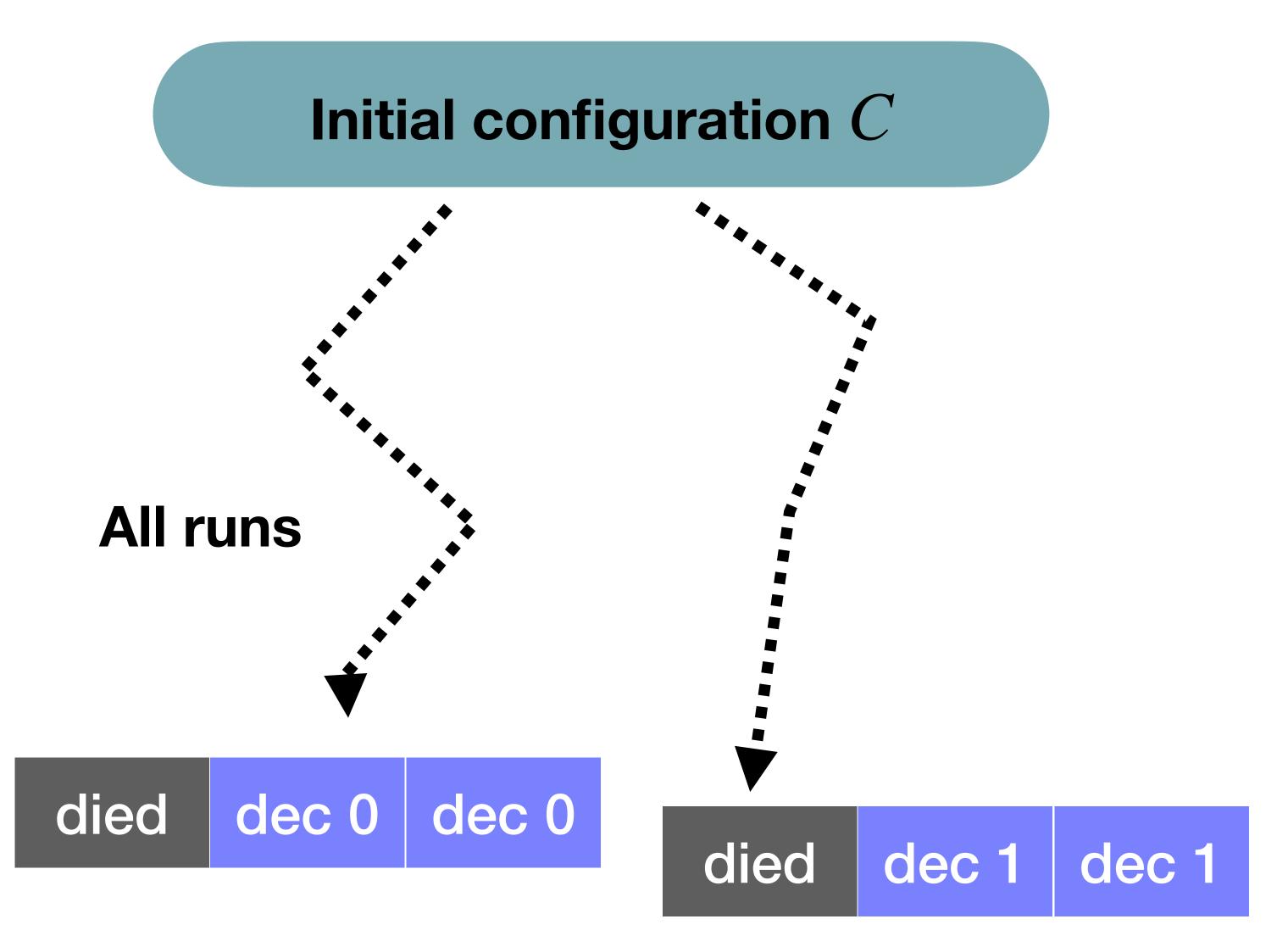


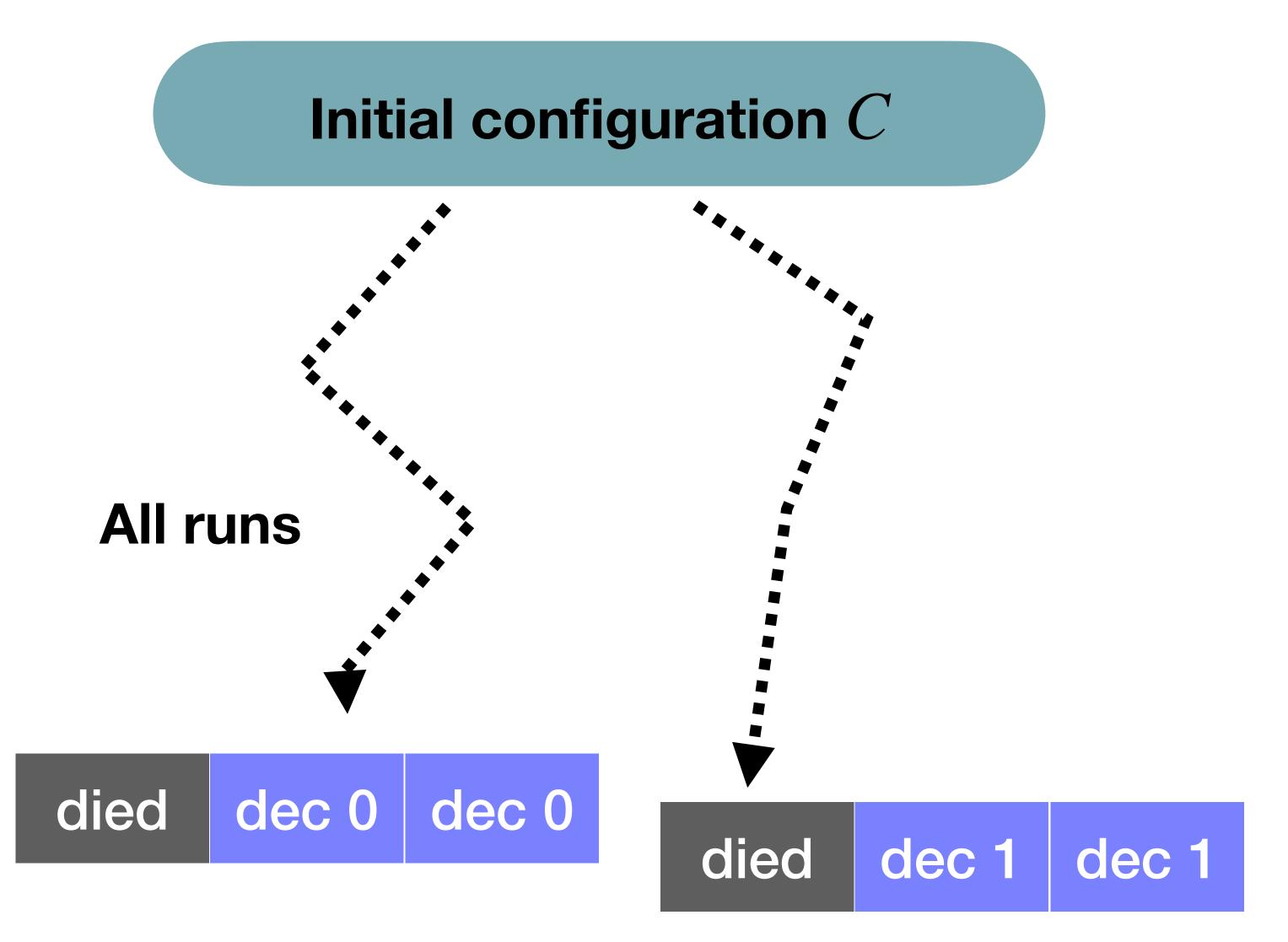


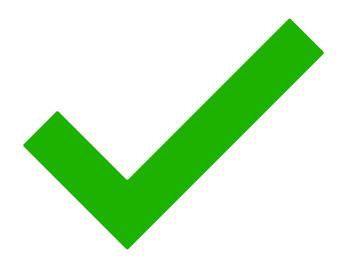


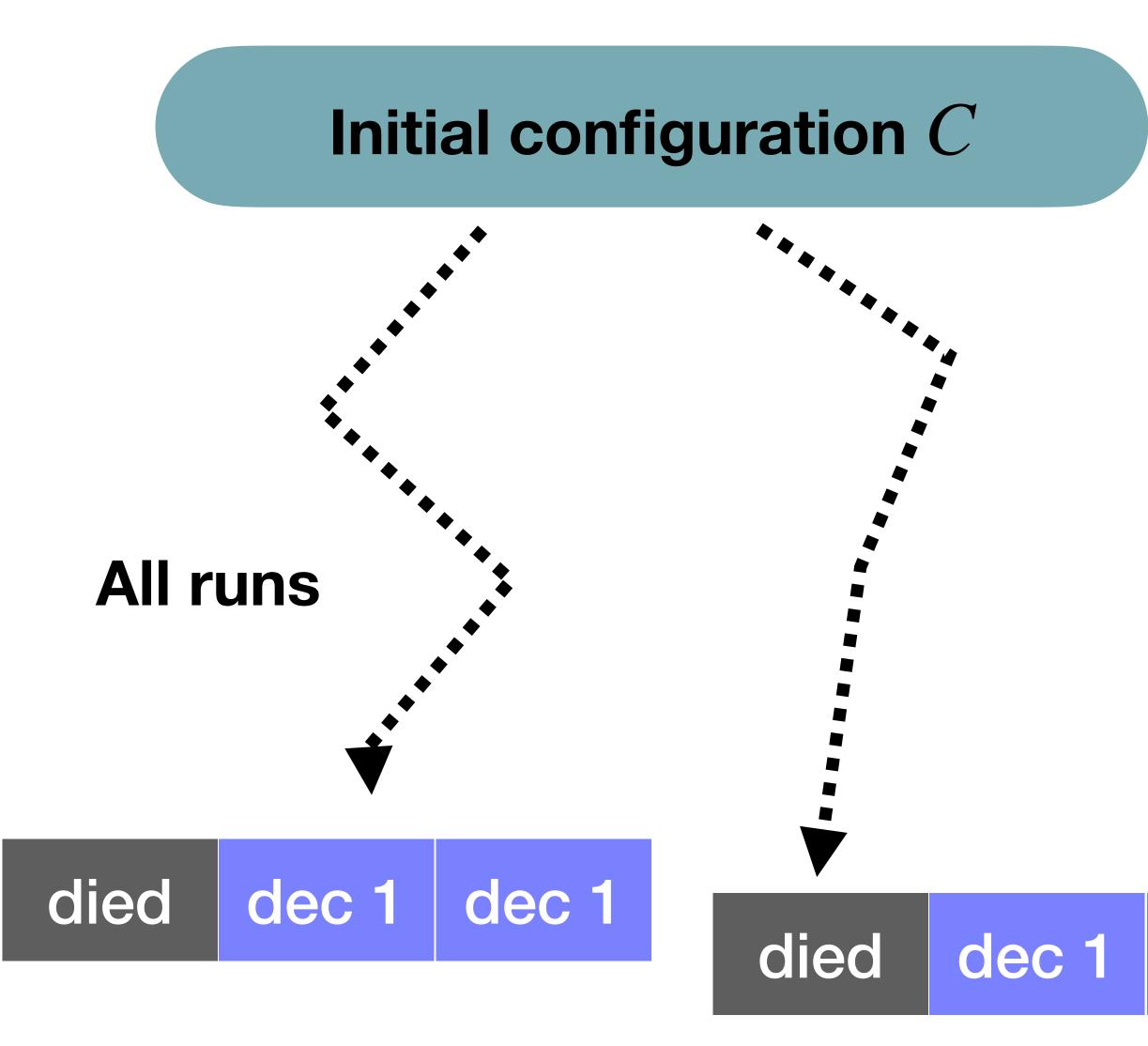


Violates Agreement

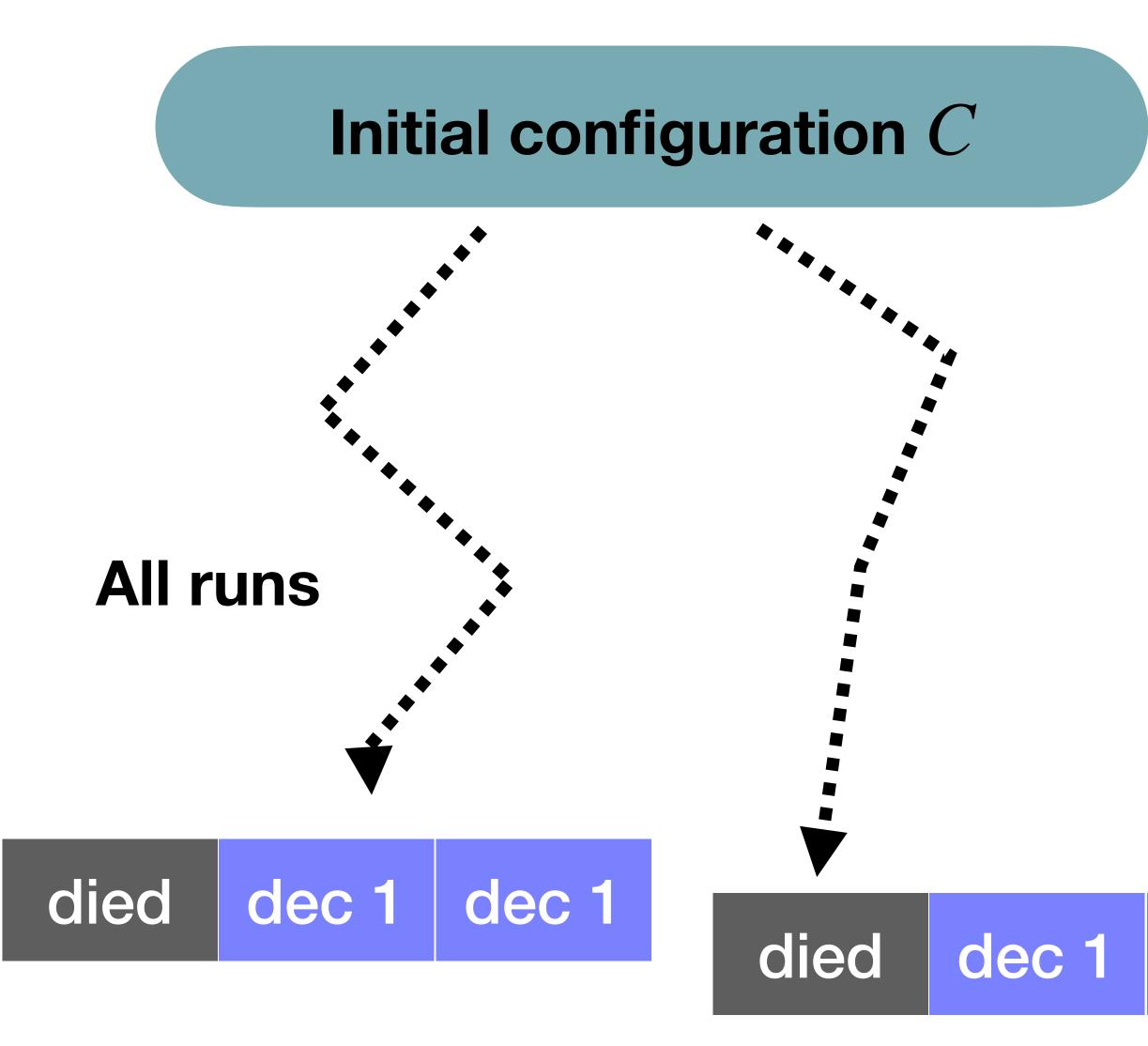














Violates Non-Triviality



The Impossibility Result

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- asynchronous system:
 - Messages maybe delayed arbitrarily and delivered out of order.
 - Processes do not have access to synchronized clocks.
 - Processes cannot detect the death of others.

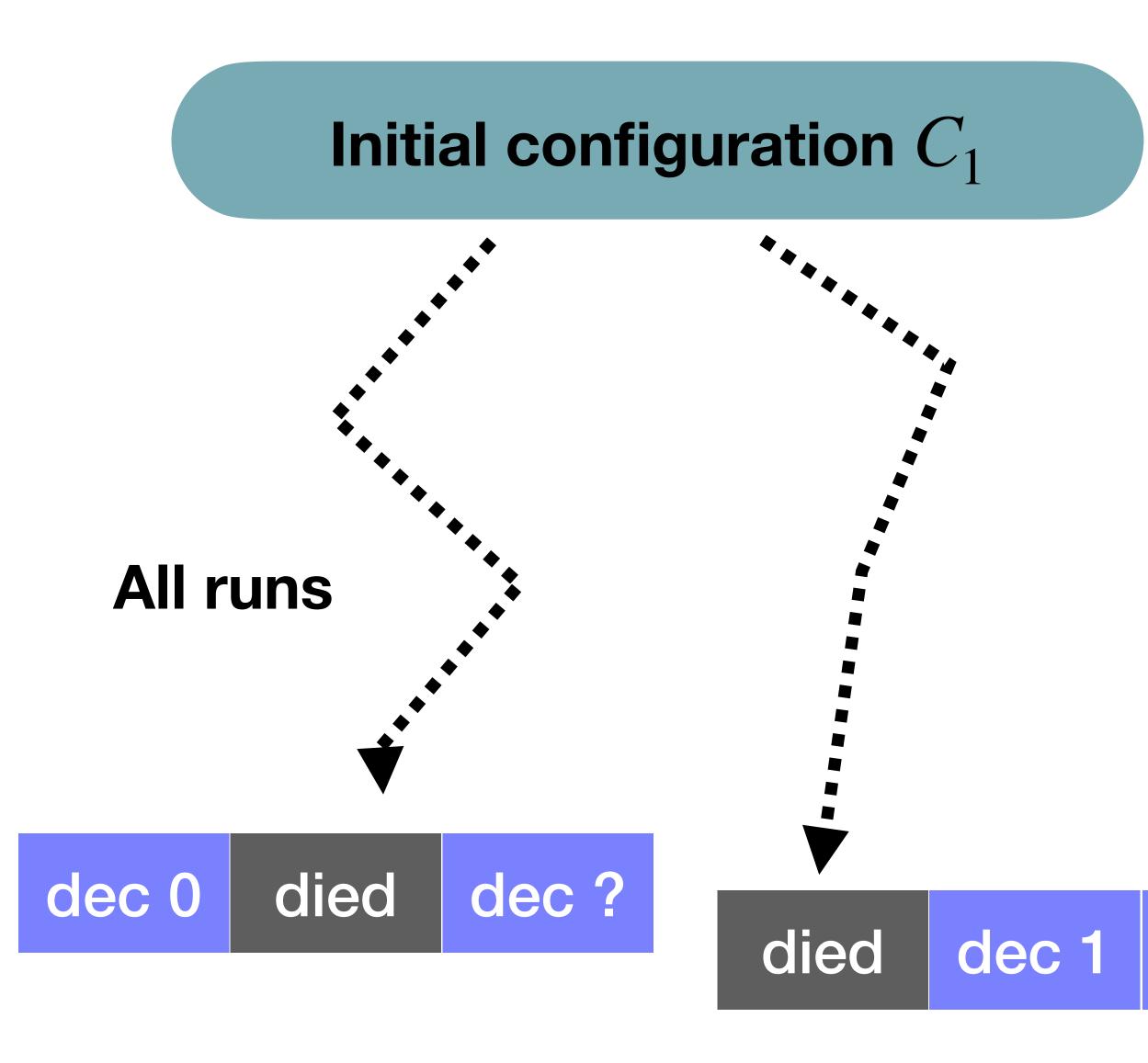
• Theorem. NO consensus system is totally correct in spite of one fault in

• Let V_C be the set of decision values of configurations reachable from C.

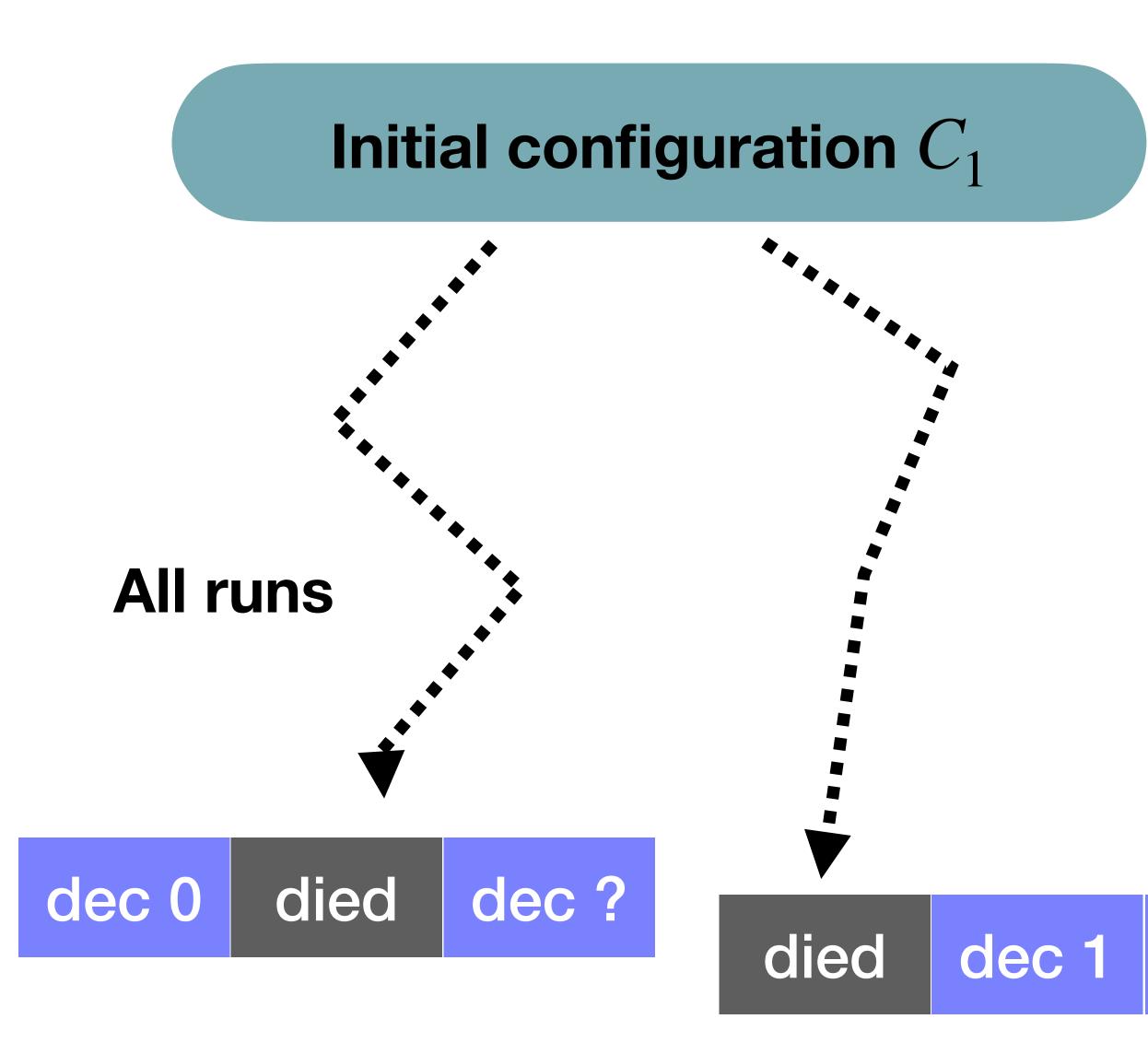
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 - Say that *C* is **bivalent** if $|V_C| = 2$.

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 - Say that C is **bivalent** if $|V_C| = 2$.
 - C is univalent if $|V_C| = 1$.
 - In particular, C is *i*-valent if $V_C = \{i\}$.

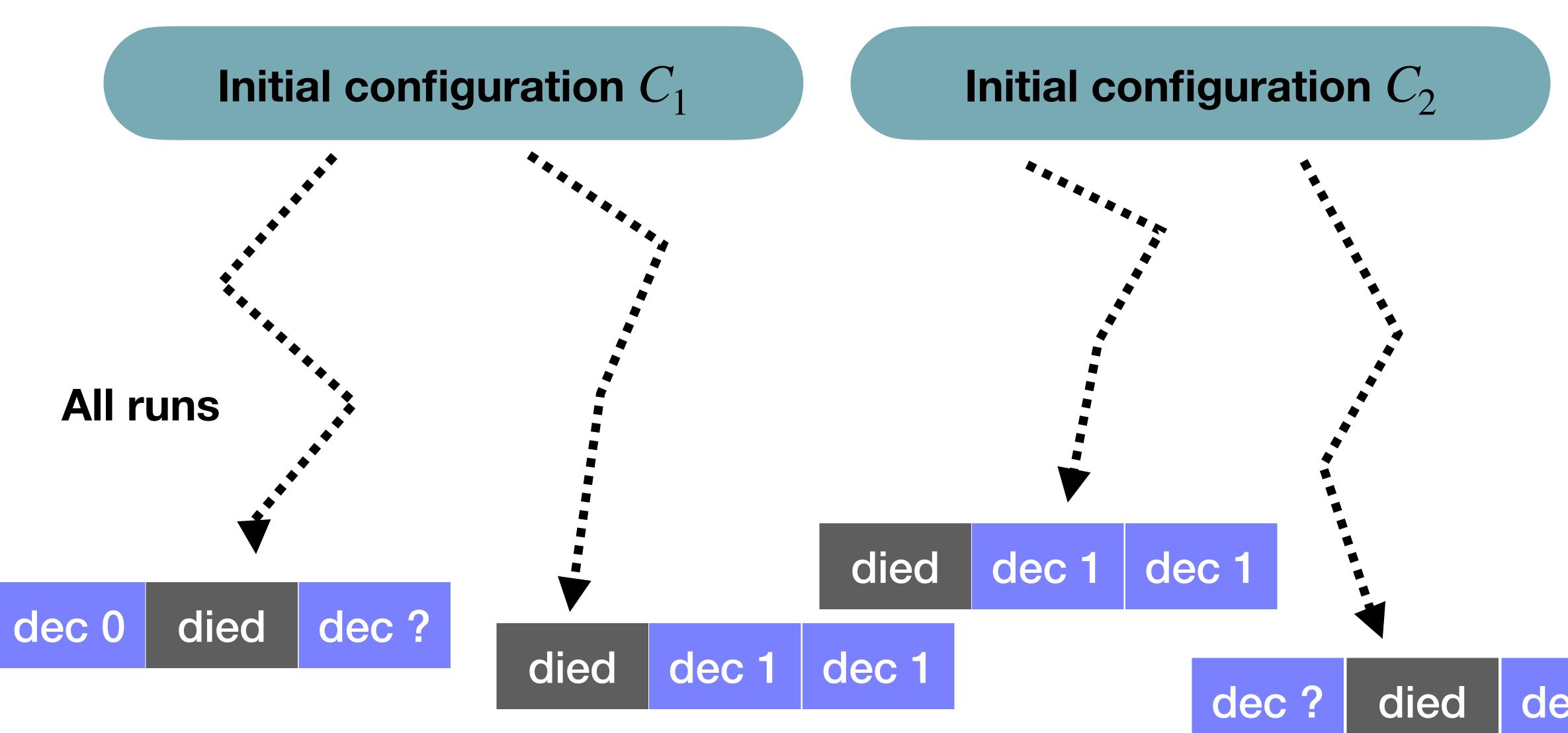






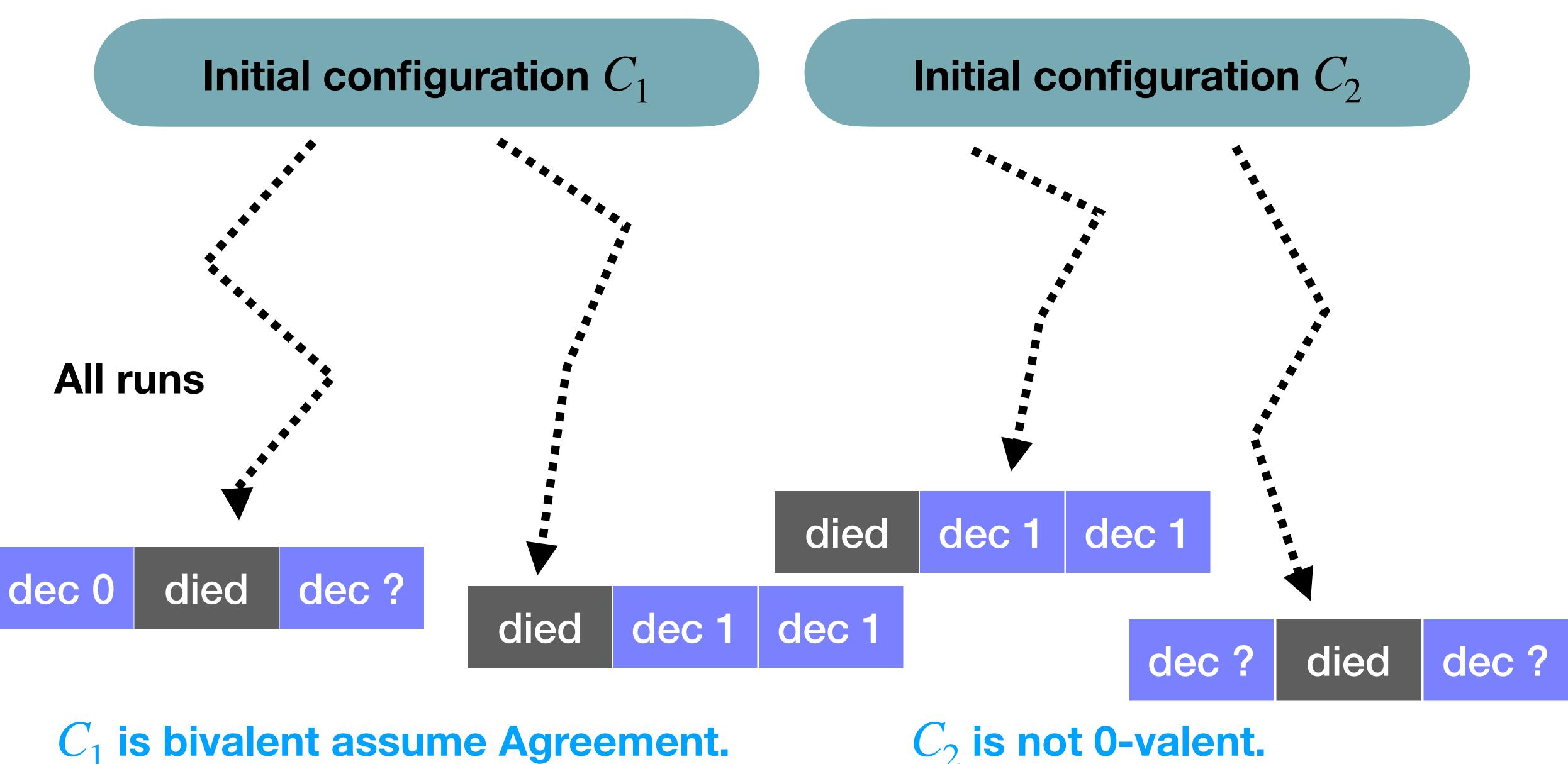
 C_1 is bivalent assume Agreement.





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 C_1 is bivalent assume Agreement.

Bivalent

0-valent



Bivalent

0-valent

1-valent

Terminology

Bivalent

0-valent

1-valent

......

Terminology

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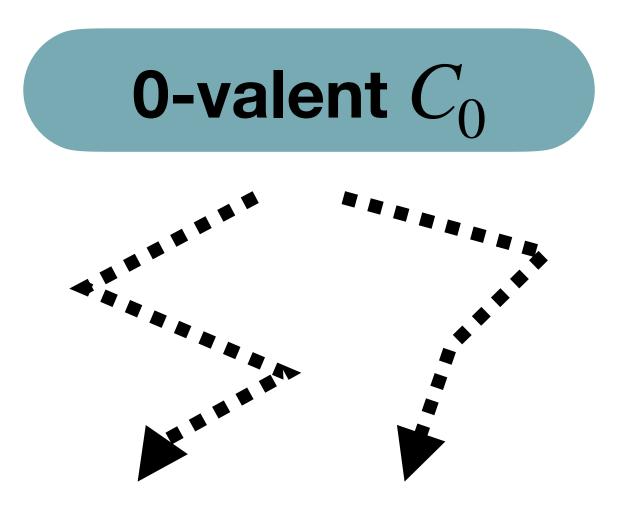
- Proof by contradiction:
 - Assume P is a totally correct in spite of one fault. Then we can prove:
 - Claim 1. There exists a bivalent initial configuration C in P.
 - Claim 2. Given a bivalent configuration C and a step e that is applicable to C, there is a schedule σ that applies e in the last step and keeps the configuration $\sigma(C)$ bivalent.



- Proof by contradiction:
 - Assume P is a totally correct in spite of one fault. Then we can prove:
 - Claim 1. There exists a bivalent initial configuration C in P.
 - Claim 2. Given a bivalent configuration C and a step e that is applicable to C, there is a schedule σ that applies e in the last step and keeps the configuration $\sigma(C)$ bivalent.
 - Claim 1 and Claim 2 implies there is an admissible run in P that stays in bivalent configuration, which contradicts with the total correctness.

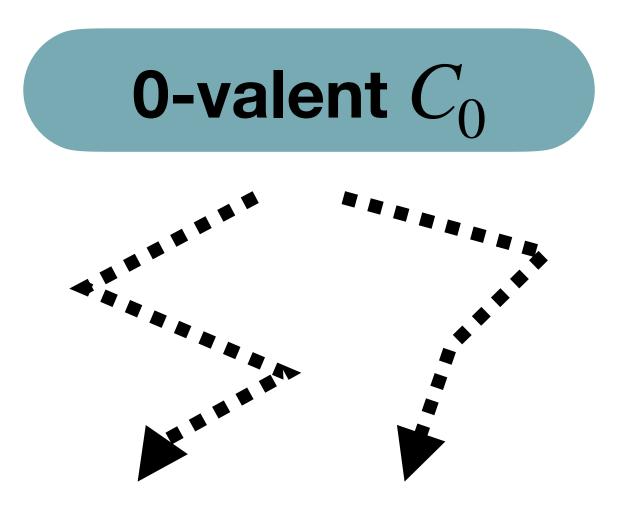


• Assume not. Then by **Non-triviality**, the set of initial configurations in P contains:



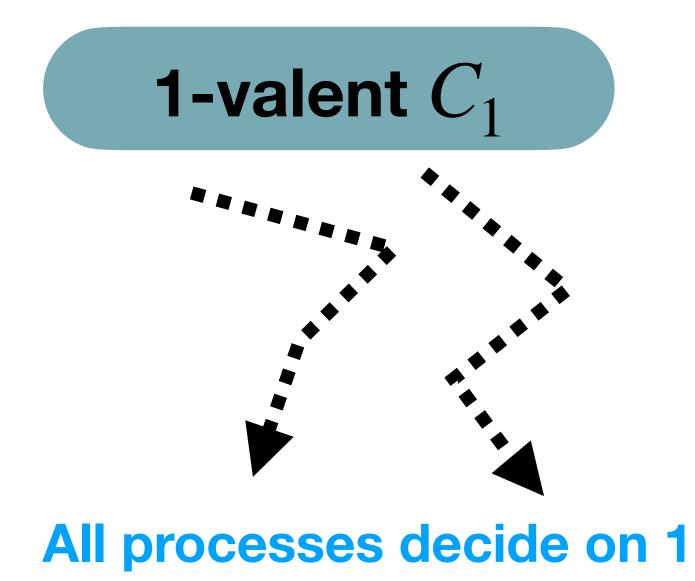
All processes decide on 0

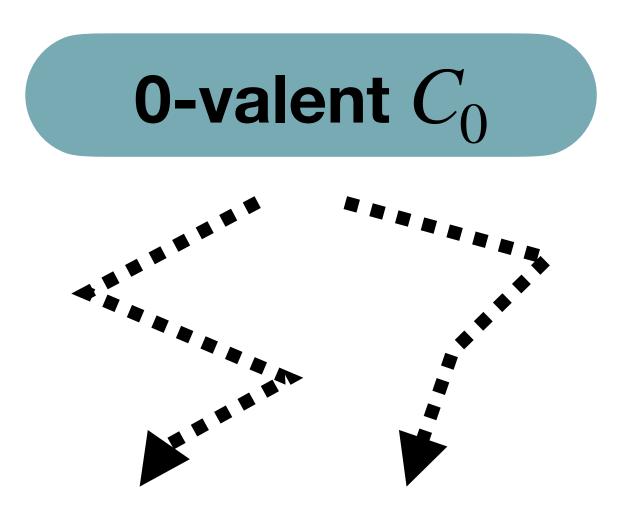
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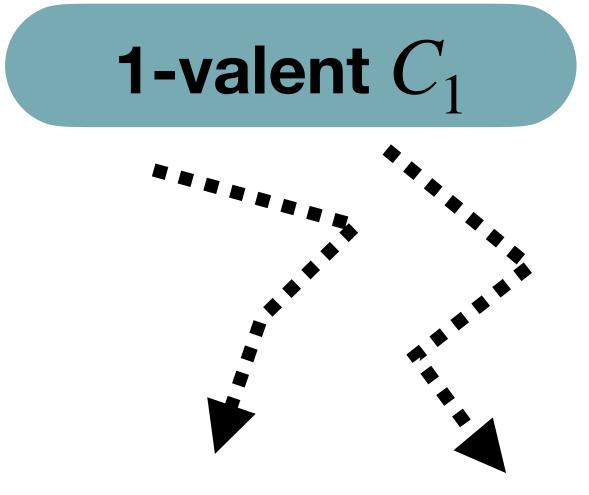
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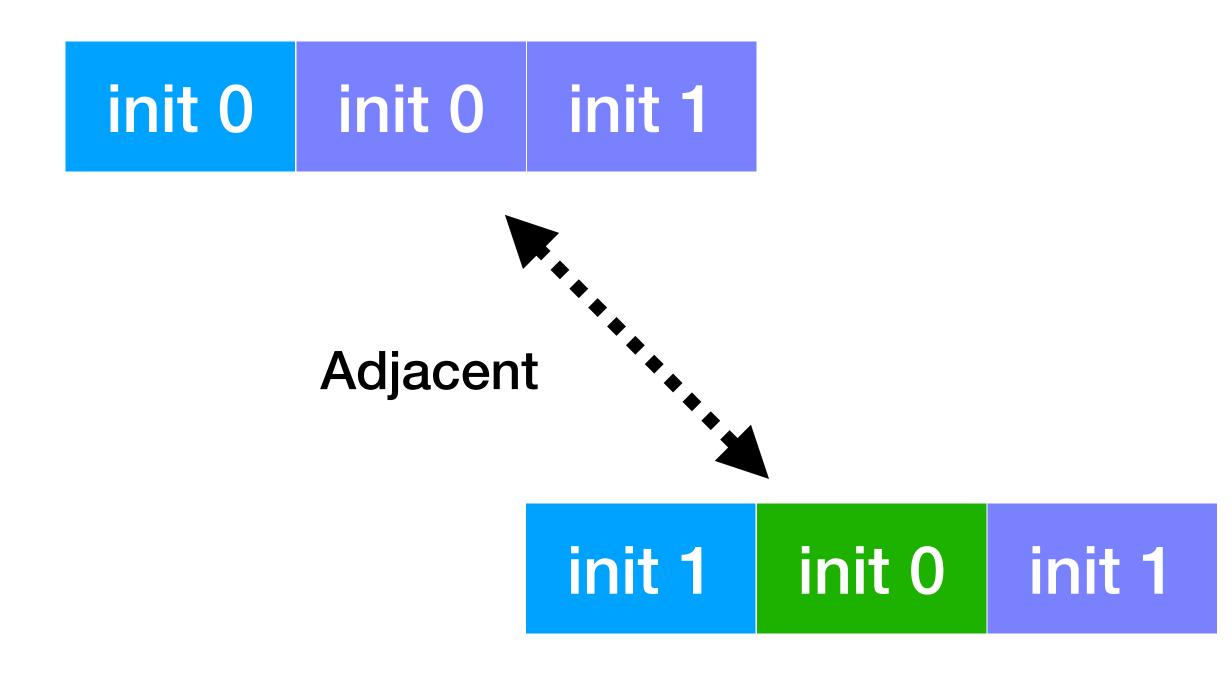
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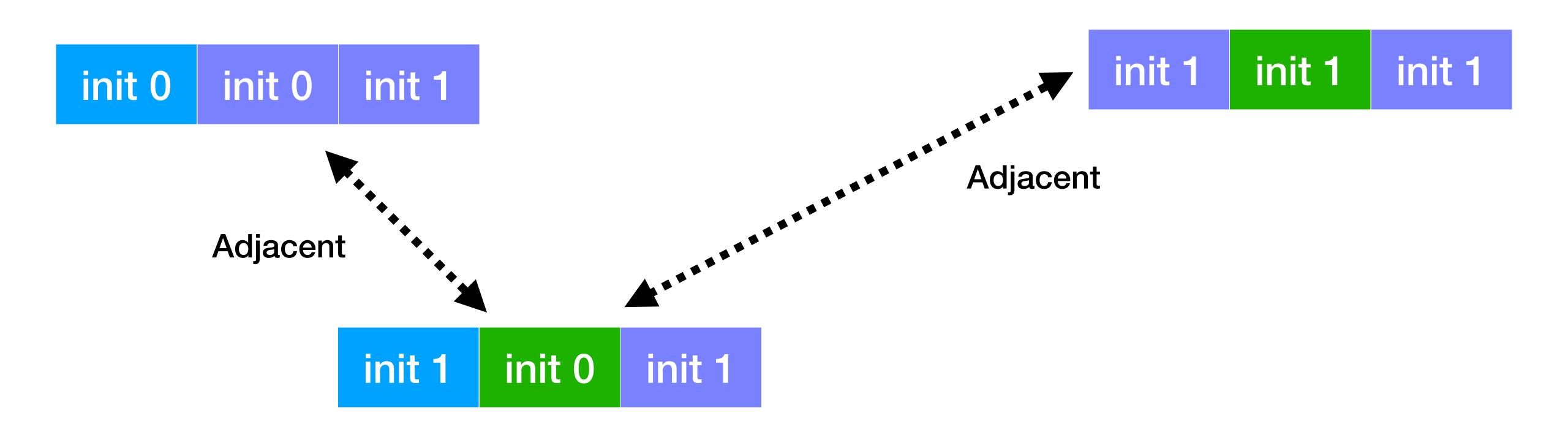
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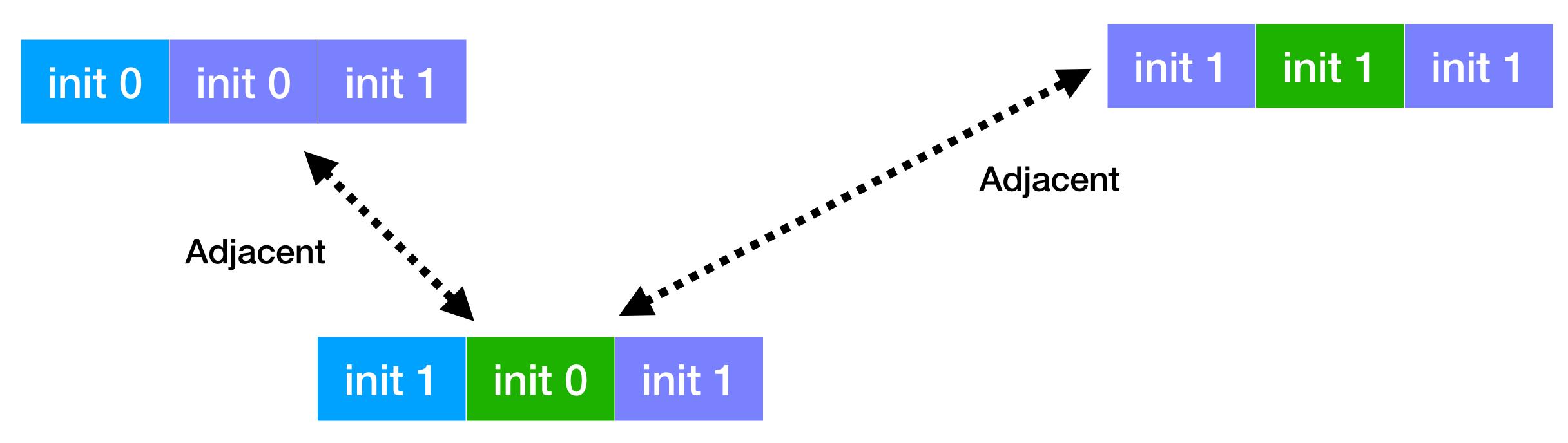
All processes decide on 1

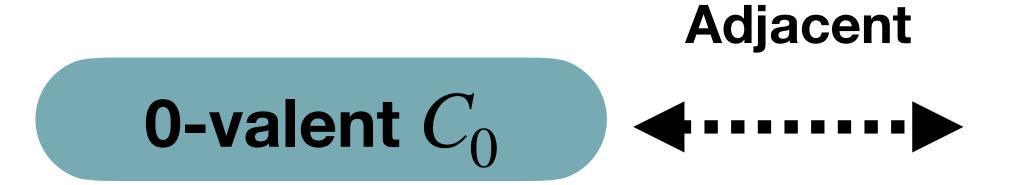
Definition: Two initial configurations are **adjacent** if they only differ in one process.





Any two configurations can be connected by a chain of adjacent configurations.

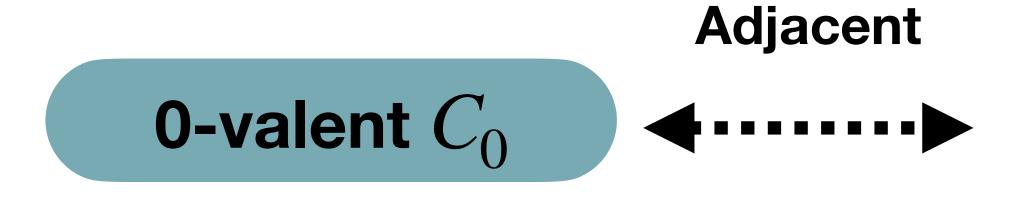




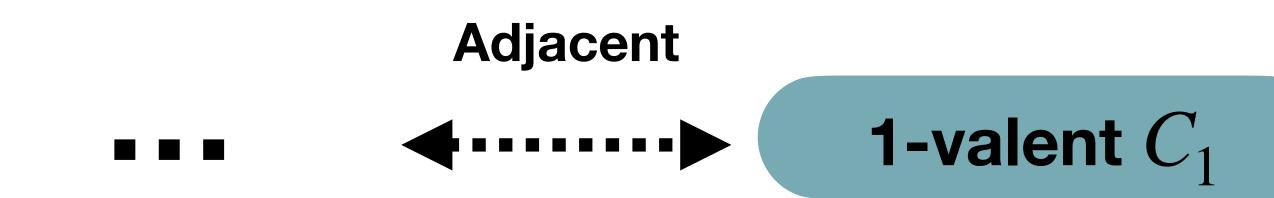
Adjacent \bullet **1-valent** C_1

. . .

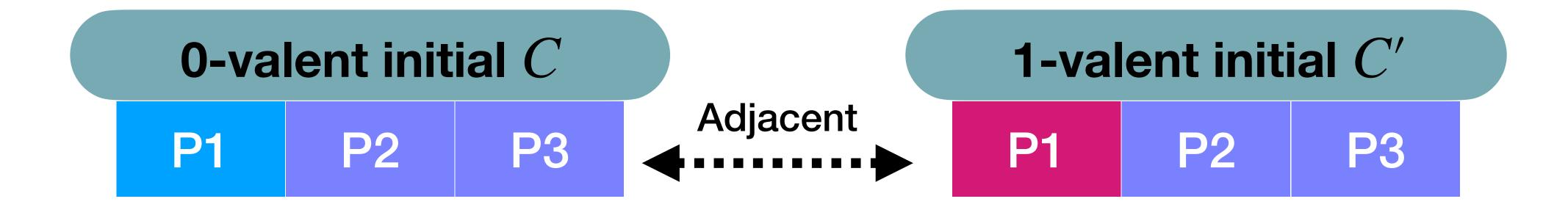


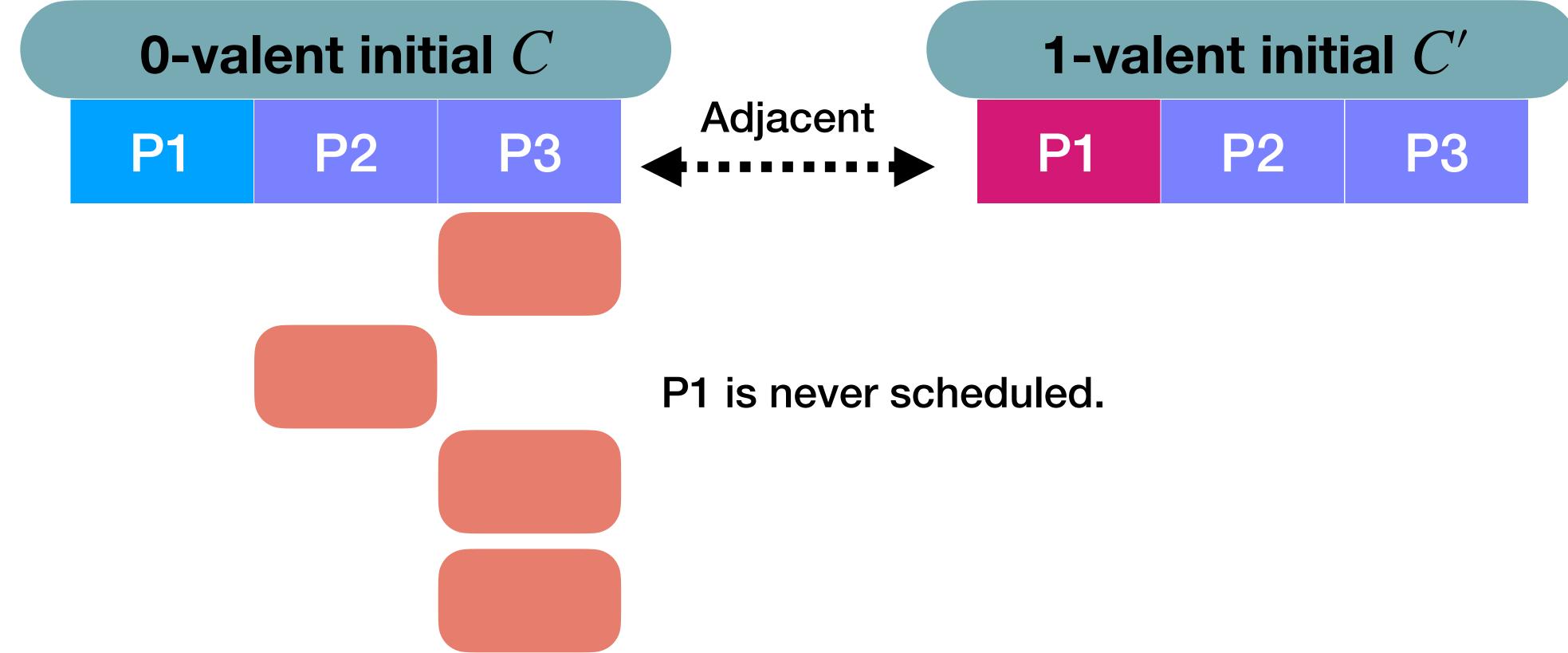


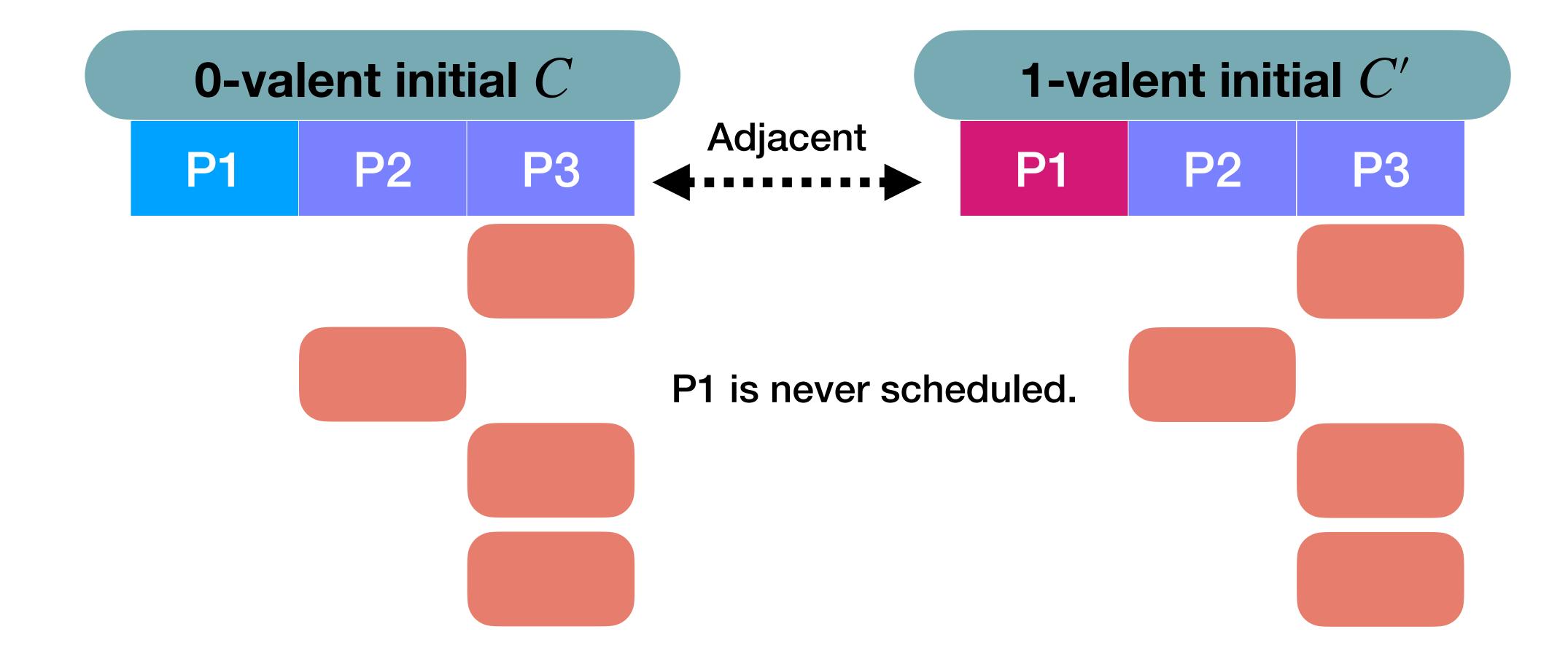
There exists adjacent C, C' in the chain connecting C_0, C_1 such that C is 0-valent, C' is 1-valent.

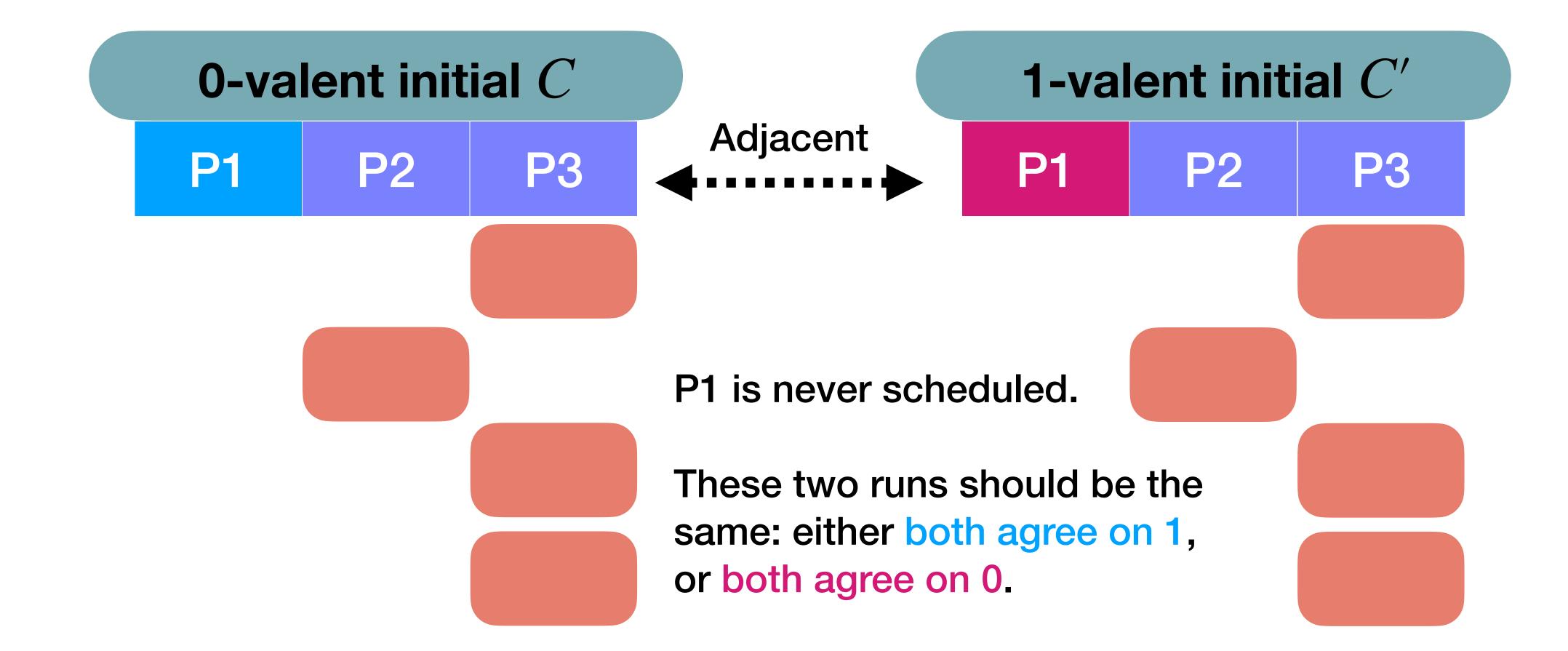




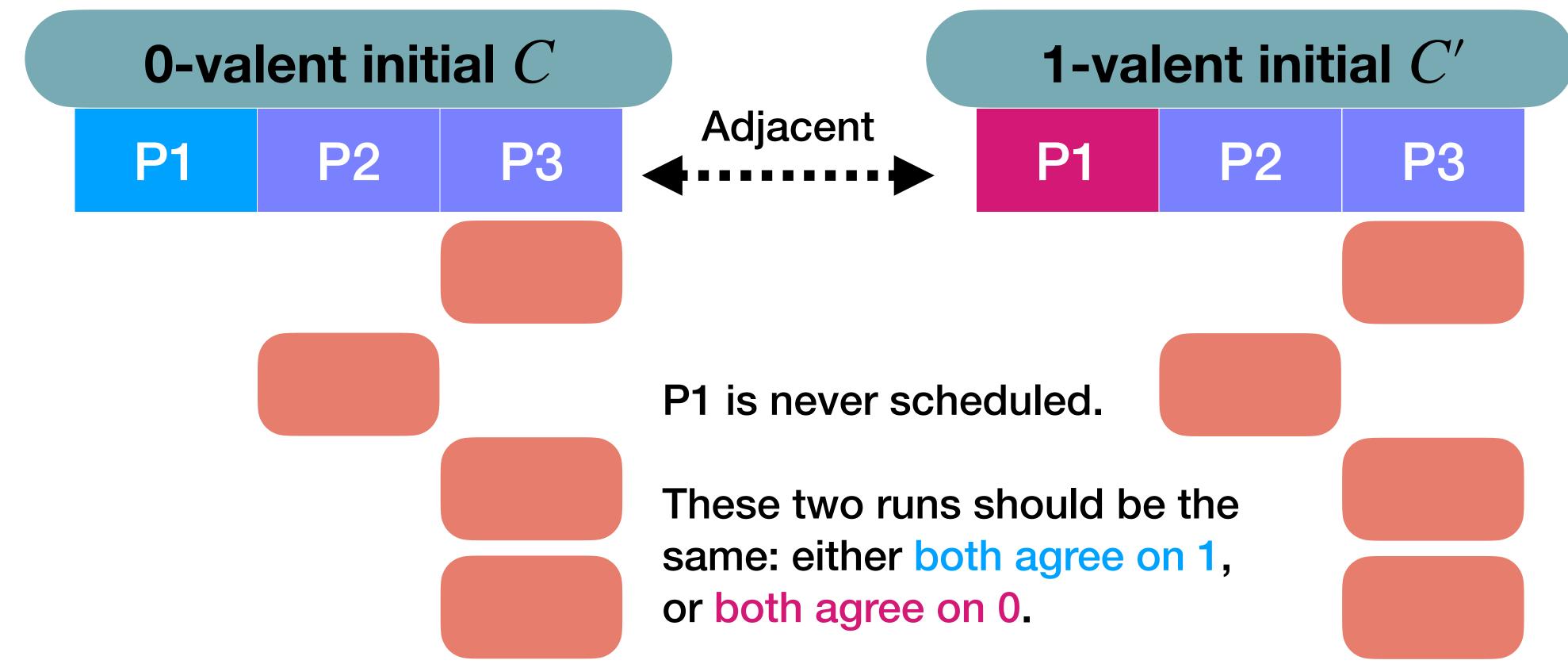




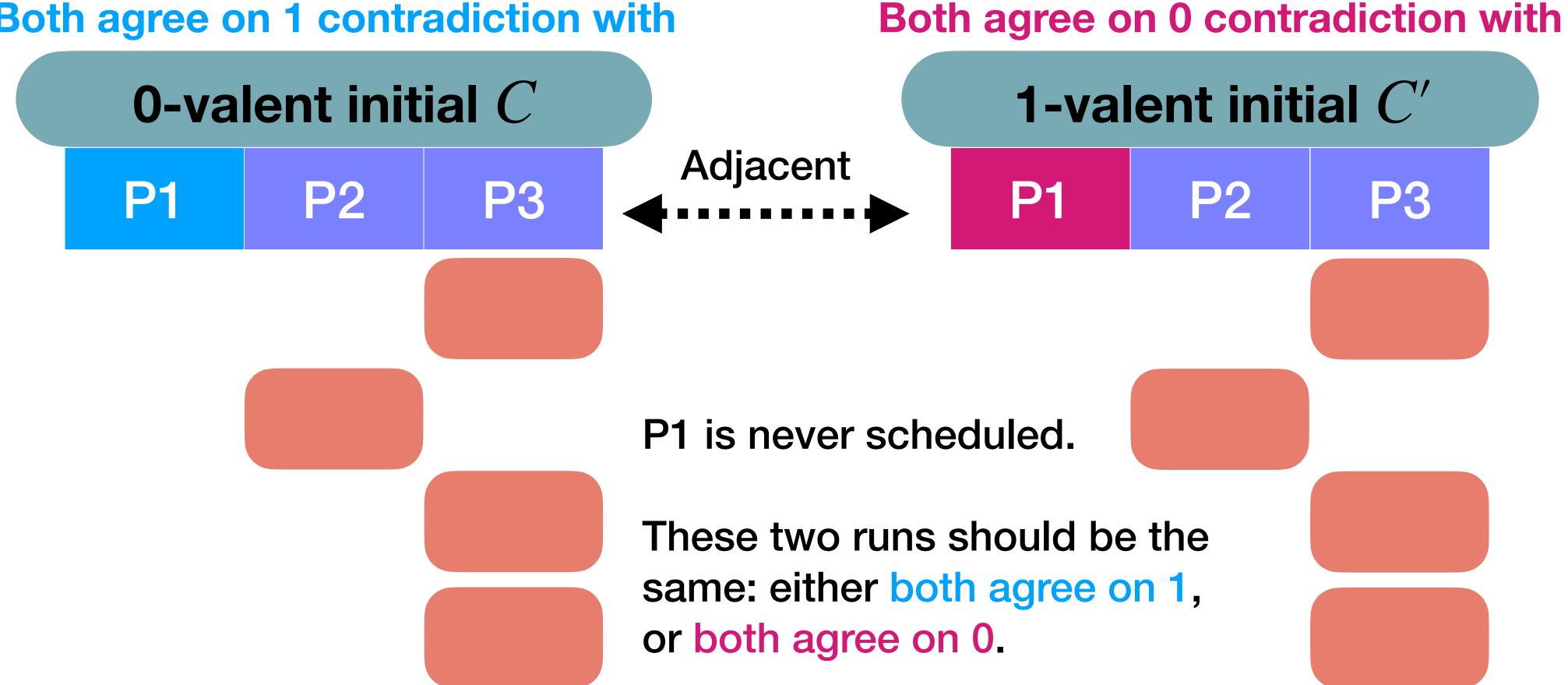




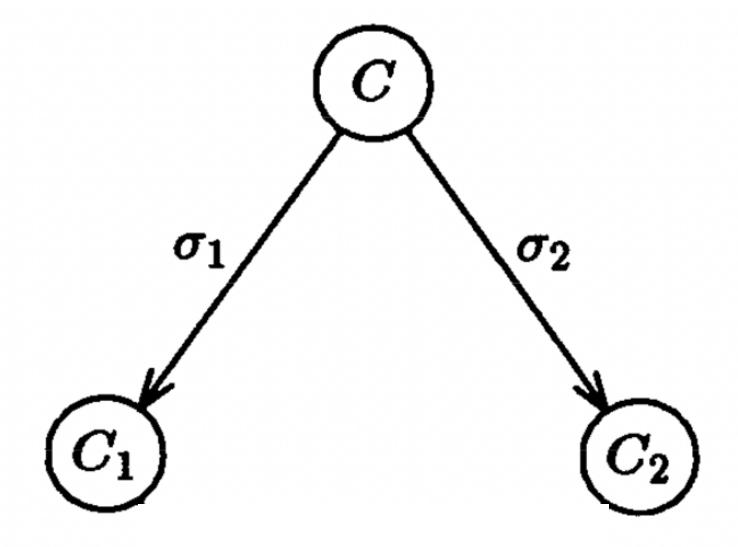
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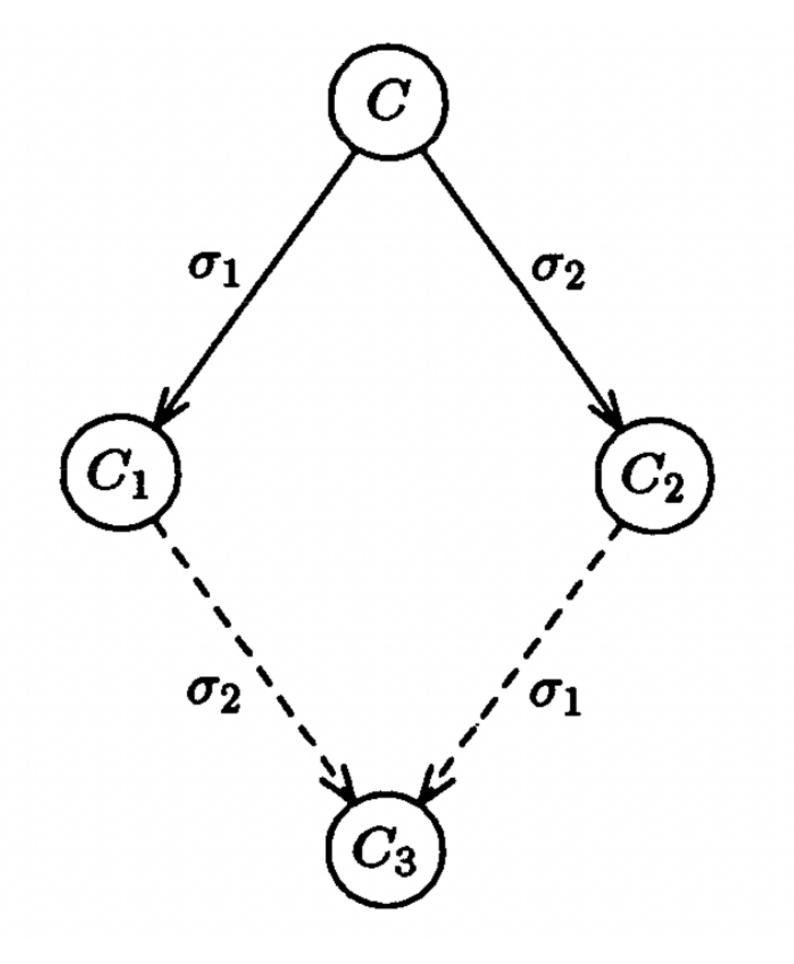


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then σ_1 ; σ_2 and σ_2 ; σ_1 are also applicable to *C* and they are equivalent.

Bivalent

0-valent

1-valent



Bivalent

0-valent

1-valent

Lemma 2.



Bivalent

0-valent

1-valent

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If Claim 2 does not hold,



Bivalent

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then there exists a bivalent C and two steps e, e' operating on the same process p such that

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- e(C) is a *i*-valent configuration.

Bivalent

0-valent

1-valent

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If Claim 2 does not hold,

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C

0-valent

1-valent

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Bivalent

0-valent

1-valent

e'

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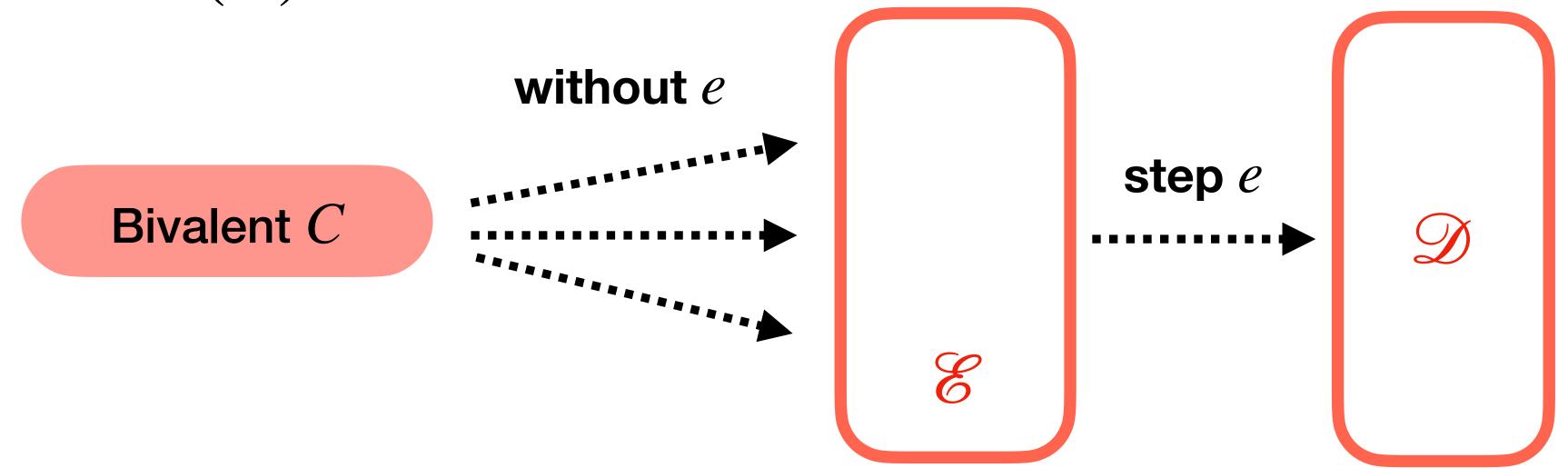
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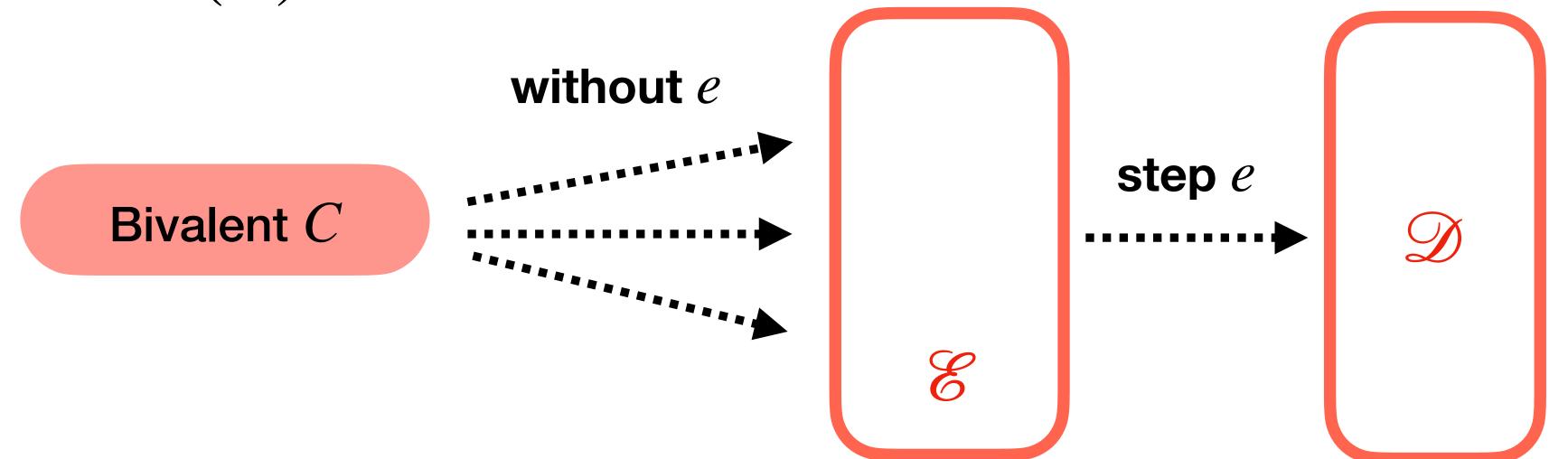
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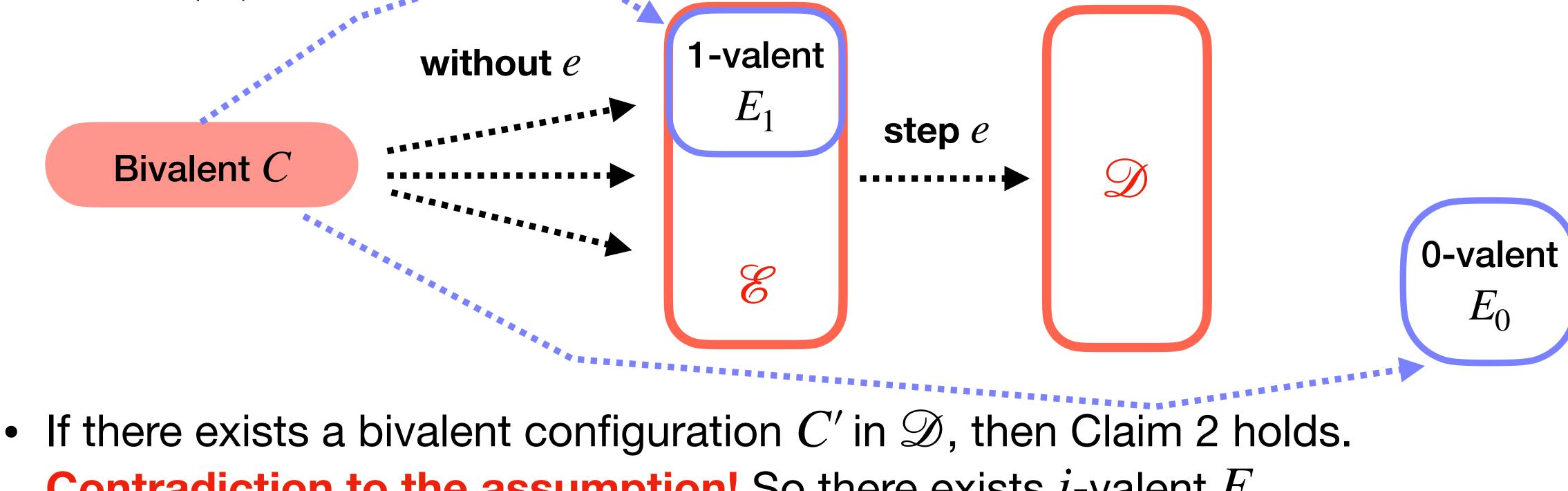
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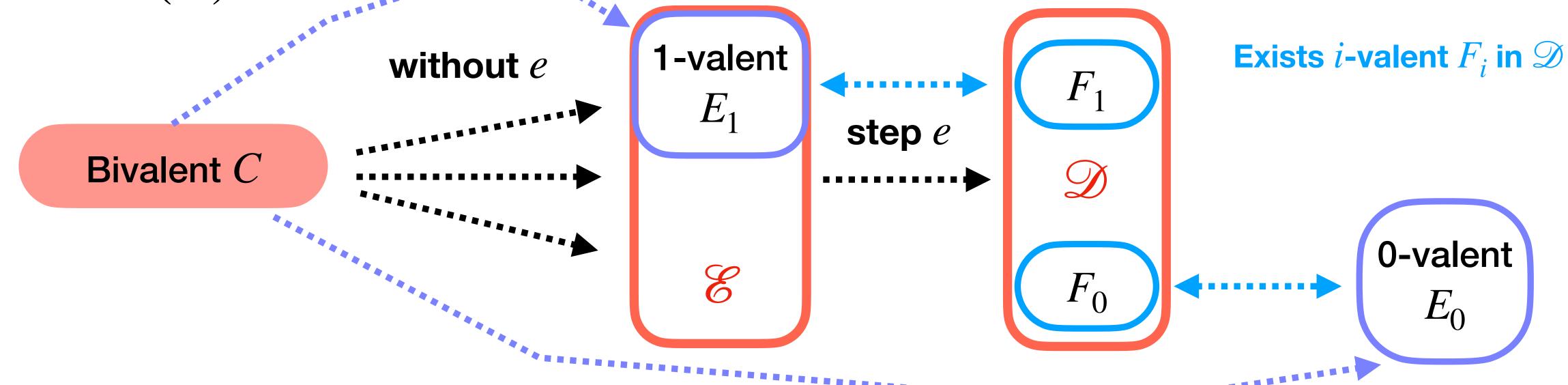


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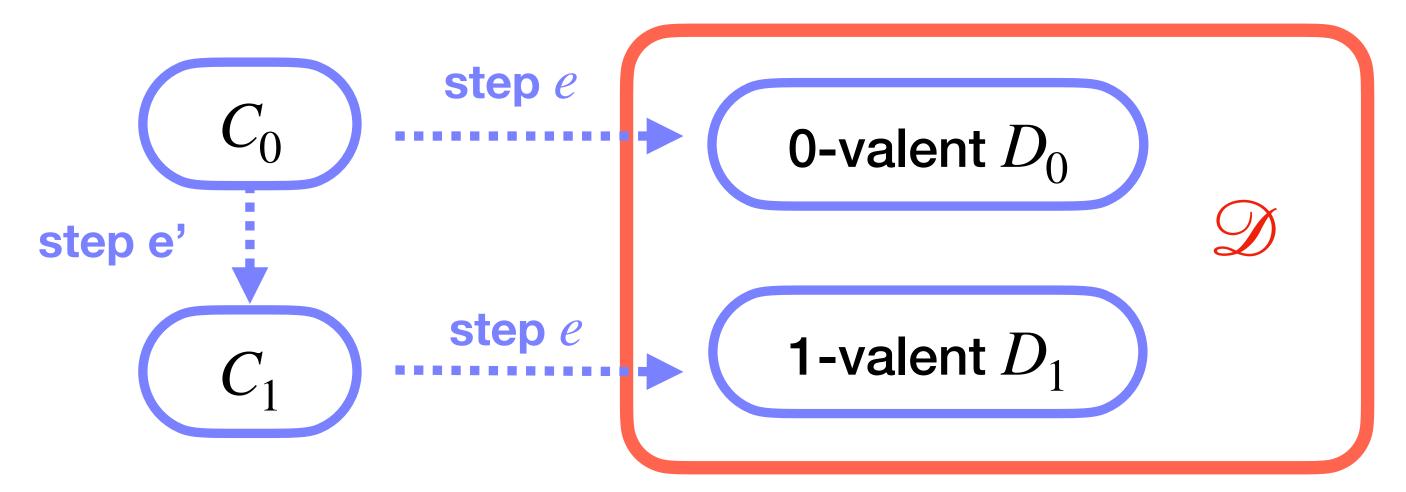




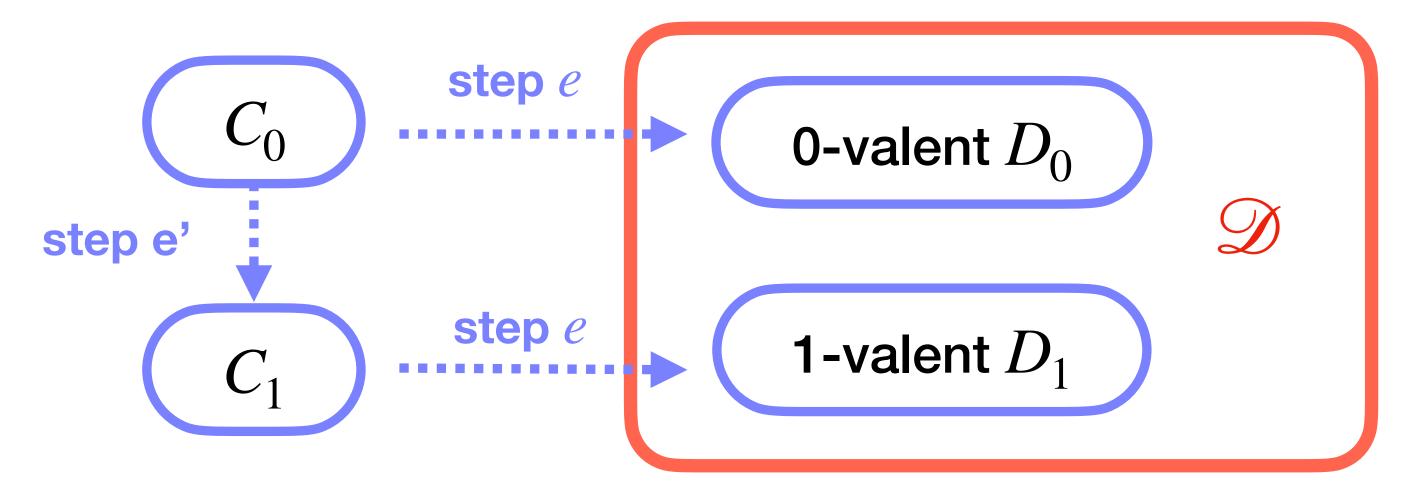


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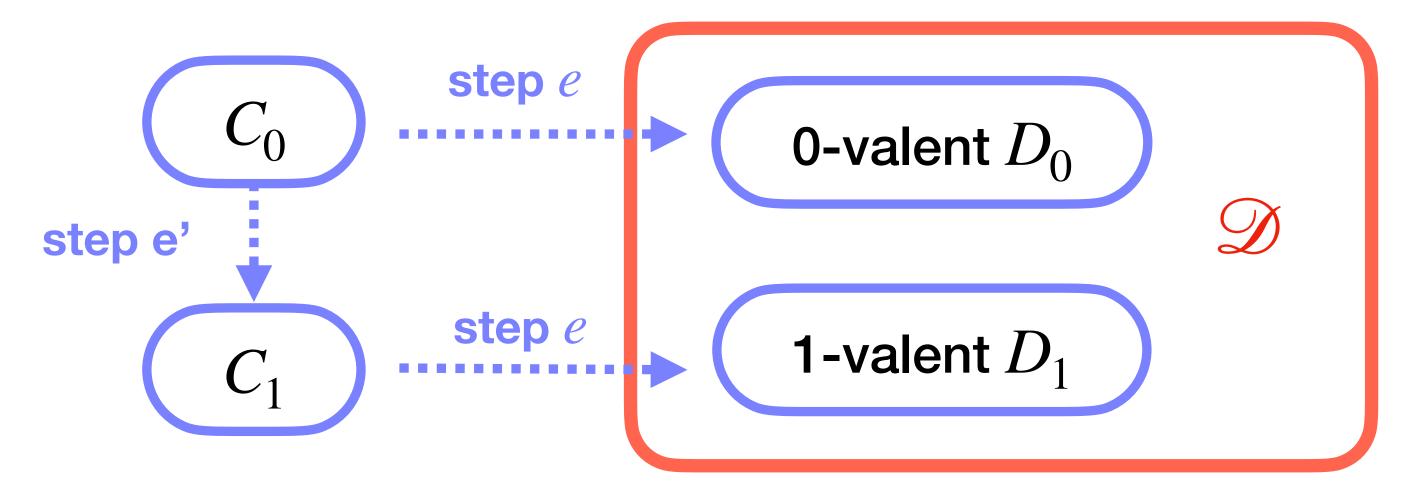
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• If e and e' operate on different processors, then we can prove $(e; e')(C_0) = (e'; e)(C_0)$, which implies $D_0 = D_1$. Impossible!



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- Lemma 2 proved!



Bivalent

e

0-valent

1-valent

e

e'



Bivalent

e

0-valent

1-valent

e

e′

Proof by Contradiction (again):



Bivalent

e′

0-valent

1-valent

Proof by Contradiction (again):

Assume Claim 2 is not true, then by Lemma 2, there exists a bivalent Cand two steps e, e' as depicted in the diagram and e and e' both operate on a process p.

Bivalent

e′

0-valent

1-valent

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Assume Claim 2 is not true, then by Lemma 2, there exists a bivalent Cand two steps e, e' as depicted in the diagram and e and e' both operate on a process p.

Bivalent

e

0-valent

1-valent

e

e'



Bivalent

e

0-valent

1-valent

e

e'

There exists schedule σ that leads C to a consensus A without stepping p.



Bivalent

e

e'

0-valent

1-valent

There exists schedule σ that leads C to a consensus A without stepping p.

By lemma 1, $\sigma(e(C)) = e(\sigma(C))$, so $e(\sigma(C))$ has to be 1-valent.





e'

0-valent

1-valent

There exists schedule σ that leads C to a consensus A without stepping p.

By lemma 1, $\sigma(e(C)) = e(\sigma(C))$, so $e(\sigma(C))$ has to be 1-valent.





e'

0-valent

1-valent

There exists schedule σ that leads C to a consensus A without stepping p.

By lemma 1, $\sigma(e(C)) = e(\sigma(C))$, so $e(\sigma(C))$ has to be 1-valent.

Similarly, $\sigma(e(e'(C))) = e(e'(\sigma(C)))$, so $e(e'(\sigma(C)))$ has to be 0-valent.





e'

0-valent

1-valent

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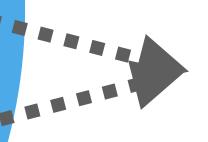


0-valent

1-valent

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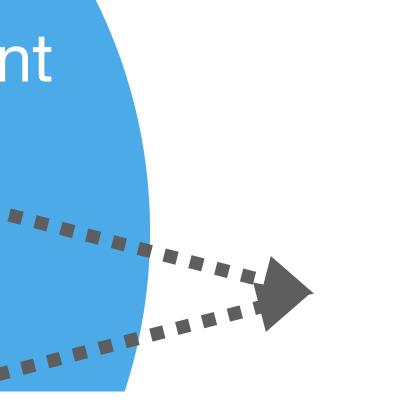


e

0-valent

1-valent

 e^{i}





e

0-valent

1-valent

$e(\sigma(C))$ has to be 1-valent implies $A = \sigma(C)$ cannot be 0-valent.



0-valent

1-valent

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 $e(e'(\sigma(C)))$ has to be 0-valent implies $A = \sigma(C)$ cannot be 1-valent.





0-valent

1-valent

 $e(\sigma(C))$ has to be 1-valent implies $A = \sigma(C)$ cannot be 0-valent.

 $e(e'(\sigma(C)))$ has to be 0-valent implies $A = \sigma(C)$ cannot be 1-valent.

 $A = \sigma(C)$ has to be bivalent.



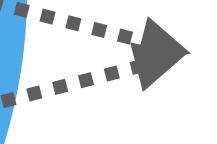


0-valent

1-valent

 $e(\sigma(C))$ has to be 1-valent implies $A = \sigma(C)$ cannot be 0-valent.

 $e(e'(\sigma(C)))$ has to be 0-valent implies $A = \sigma(C)$ cannot be 1-valent.



 $A = \sigma(C)$ has to be bivalent.

Claim 2 proved (with details omitted)!





Discussion Review the Proof

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Where did the proof use the condition that one process might be faulty?

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• Are there other implicit assumptions of the set of initial configurations in P?

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- The authors considered a case where faulty processes are all dead from the beginning and prove that there exists a system that satisfy partial correctness (Agreement and Non-triviality).
- What relaxations of the adversarial environment are effective?
 - Is a totally correct protocol possible if the message is delivered in order?

Discussion

What are remedies for this impossibility results?

- The authors considered a case where faulty processes are all dead from the beginning and prove that there exists a system that satisfy partial correctness (Agreement and Non-triviality).
- What relaxations of the adversarial environment are effective?
 - Is a totally correct protocol possible if the message is delivered in order?
- What enhancements of the processes would be effective?
 - Is a totally correct protocol possible if the processes can detect the faulty process?